JAMIE FRY
PRESENTS



FIGHTING FANTASY CHECKLIST & PRICE GUIDE



A comprehensive guide to everything Fighting Fantasy

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All information contained in this guide has been researched with great care and effort. The valuations and comments are the sole opinion of the author. No guarantee as to the reliability, completeness and accuracy of the information contained herein is given.

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Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Introduction/Background

I hope this guide provides the reader with valuable information regarding all known (to me) Fighting Fantasy books, collectables and related merchandise. It covers everything from 1982 through to the present day. It reflects at least 12 years of collecting and research on my part with considerable investment, although (sadly) I do not own everything yet. I have dotted some pictures around of the bookcase of goodies I am allowed (!) to have downstairs and the rest is shamefully stored in the loft.

Valuations have been carefully researched and the guide prices are based on actual prices I have paid or willing to pay, derived from monitoring various on-line auctions and many other sources. They are based on the book or collectable being in very good condition and complete. Items will invariably change hands for less if the quality is impaired. However, that said, prices will be paid (and have been) lower or higher than indicated. This will depend on the demand, rarity and at the end of the day how much you are willing to pay to get that item. For example, one boxset valued inside at £20, I actually paid £80 for but that was through getting a bit carried away as a rookie on ebay. Books and collectables that are signed or with provenance are not covered in this version but will no doubt be more valuable and sometimes regardless of it being in very good condition.

You will find pictures for most of the books and collectables on my website www.fightingfantasycollector.co.uk including lots more facts and news that I have built up over the last 7 years. I even have books for sale.

Should you be fortunate enough to know of books or collectables not mentioned in this guide including pictures or have trivia you want to share with me including your opinion on my valuations do not hesitate in contacting me at jamiefry@tiscali.co.uk and thank you for reading it.

May your collecting stamina never fail!

Jamie Fry 2010

Welcome to the second version of this guide. I have made some improvements to the layout and also added the articles I have written to date for the *Fighting Fantazine* to make the guide even more readable. The whole purpose of re-releasing this guide is because new material is still coming out so I have added all that in **red**. Likewise, any amendments to the detail or prices are also in red to highlight those changes for your benefit. Now looking forward to 2012 and doing something for the 30th Anniversary of Fighting Fantasy.

Jamie Fry 2011

Welcome to the third version of this guide. A lot has happened since I released the last version but not so much in the world of collecting. Whilst I have made some minor changes and additions to it and added some more Fanzine articles, I have not been fortunate enough to find any new gems in that time. The big news is that I became the website editor of the official Fighting Fantasy website www.fightingfantasy.com none the less. It is also the 30th Anniversary of Fighting Fantasy and Ian Livingstone will be releasing a new gamebook, *Blood of the Zombies*. I also have signed books for sale.

Jamie Fry 2012 (The Warlock)



Welcome to the fourth edition of this guide. Being the 30th Anniversary, 2012 was as busy as I have known it for Fighting Fantasy. It all started with The Gadget Show Live early in the year with indie start-ups competing for a licence to produce a PC adaption of one of the gamebooks. A kickstarter project 'Turn to 400' was started for a documentary based on all things Fighting Fantasy, but sadly this did not fund. The launch of the new book by Ian Livingstone, 'Blood of the Zombies' and an associated app. My trip to Indiecon, a successful trip to Dragonmeet selling books and another Kickstarter, this time funded, by Jonathan Green for a coffee table book – 'You are the Hero', a celebration of Fighting Fantasy. I also managed to secure original artwork and manuscripts for my collection. Find out more and read my Fighting Fantazine entries for more on all of the above.

Jamie Fry 2013 (The Warlock)

Welcome to the fifth edition of this guide. Bit late in the year to be publishing this in September as I usually strive to get it out in April but so many things have been delayed I left the launch of it until after the Fighting Fantasy Fest. Yes, you heard right and unless you had your head in the sand, the Fest was announced early in 2014 and has been in the making until the 7th September in London, organised and hosted by none other than Jonathan Green. It is at this event that 'YOU ARE THE HERO' - A history of Fighting Fantasy Gamebooks will be officially launched after a long wait from the successful Kickstarter funded campaign way back in December 2012! I have been to Games Expo this year and hope to attend Dragonmeet in December. Every year that passes I am finding the popularity of the books is growing and no sight of decline. However, they are getting harder to find in good condition and stupid prices are popping up on ebay and Amazon, making it nearly impossible to fund a decent collection. This guide, to be clear, is based on mint condition first editions. It will, of course, depend on how much you really need the book and obviously pay more here and there for the title you desire to complete your collection. When Ian Livingstone saw the guide prices he was disappointed and based on other peer feedback I have made quite a few uplifts to reflect that (in red). Look out for an app next year of this guide.

Jamie Fry 2014 (The Warlock)

Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Welcome to the sixth edition of this guide. I blinked and missed the update for the 2015 version, so hopefully it is worth the wait to see what else I have added in and changed. As usual anything new or updated is in red so you can quickly and easily identify the amendments.

Whilst updating the guide I always have a good rummage around the internet for research purposes and always dig up the odd gem and have updated it with extra footnotes here and there. For example, I have listed many more magazines that contain material related to Fighting Fantasy. I figure that if the books are all covered off I may as well start to archive other ephemera related to it. I even chanced upon the pdf version of the Tasks of Tantalon solution which has eluded me in print for all these years. More recently, through social media, I discovered the first ten books of the second series by Wizard/Icon Books have also been printed in the smaller format as were the originals. It is strange that so many of the books have crossed my path and these are yet to reveal themselves to me. It is unknown which book club did this but I am determined to source a pack. Kickstarters are revealing new collectables all the time. The Warlock of Firetop Mountain game by Tin Man Games will give a whole new experience which will include new material. We are still waiting for many to start, pure evil miniatures and the Dungeon Crawl card game, but the graphic novel of Trolltooth Wars is not far away from completion and release. A comic for Freeway Fighter is on the way as well.

As usual I have added a few extra bits and bobs from my own collection in that are one-offs or personal to me. Let me if you have something I don't know about it and I will share. As and when I have time I would like to update my website with all this goodness but until then may your stamina never fail!

Jamie Fry 2016 (The Warlock)

Welcome to seventh edition of this guide. All good things come to an end. No not this guide, don't worry, me as 'The Warlock' I meant. If you hadn't heard yet I had to give it up last June, nothing I did wrong just that Ian and Steve wanted to move on and hired someone else to be an ambassador of the brand. So, overnight that was the end of me officially representing Fighting Fantasy and the end of my control of the website, e-mail account and all social media. Jonathan Green is now at the helm and better placed to support the brand. I have kept my head down for the last year and haven't attended any events in any capacity. However, that will change and I will be selling at the Fighting Fantasy Fest in September as me. I have epically failed at transferring my website to Wordpress but you can still find pages from my old side if you search. The site is therefore a work-in-progress and when I do get to it, it will replicate this guide but with images, please bear with me!

What with it being the 35th anniversary of Fighting Fantasy, all manner of things are being released and at the time of going to press I believe I have captured everything that is out. I have made the usual tweaks, improved the look a little and shifted things around a bit, but the majority revolves around the new releases by Scholastic and the Freeway Fighter comic series in which yours truly appears in issue 4, the Doom Dog that gets hit and killed by the Interceptor! You are the Hero – Part 2 will also be out and I believe I get a mention or two in that. So much to list, so take a look, especially the new section where you can record the autographs you collect.

Two special mentions are in order in getting this guide prepared. The first is Kevin Abbots for designing the front cover and he also created an advert for me as well for the Fighting Fantasy Fest. Secondly, to Mark Lain for keeping me on my toes and his contribution to overhauling the software sections. Be in no doubt I'll be back with more next year.

Jamie Fry 2017

CHAPTER 1 Books - Part A

Original Books - 1 to 59 Checklist

No.	Title	Original Wrap- around	Original Star	Green Zig-Zag Adventure Gamebook	Bronze Dragon number on spine and front	Bronze Dragon No numbers	Bronze Dragon Number on spine only	Black Dragon Number on spine only	American	Other
1	The Warlock of Firetop Mountain									
2	The Citadel of Chaos									
3	Forest of Doom									
4	Starship Traveller									
5	City of Thieves									
6	Deathtrap Dungeon									2
7	Island of the Lizard King									
8	Scorpion Swamp									
9	Caverns of the Snow Witch									
10	House of Hell								3	
11	Talisman of Death									
12	Space Assassin									
13	Freeway Fighter									
14	Temple of Terror									
15	The Rings of Kether									
16	Seas of Blood									
17	Appointment with F.E.A.R									
18	Rebel Planet									
19	Demons of the Deep									
20	Sword of the Samurai	4								
21	Trial of Champions									
22	Robot Commando									
23	Masks of Mayhem									
24	Creature of Havoc									
25	Beneath Nightmare Castle									
26	Crypt of the Sorcerer									
27	Star Strider									
28	Phantoms of Fear									

¹ Cover variation

² Special Edition included with Deathtrap Dungeon PC Game (black cover with skull) ³ Known as 'House of Hades' in the US

		ſ	ighting Fanta	sy Collector Chec	cklist & Price (Guide 2017 v1	7			
No.	Title	Original Wrap- around	Original Star	Green Zig-Zag Adventure Gamebook	Bronze Dragon number on spine and front	Bronze Dragon No numbers	Bronze Dragon Number on spine only	Black Dragon Number on spine only	American	Other
29	Midnight Rogue									
30	Chasms of Malice									
31	Battleblade Warrior									
32	Slaves of the Abyss									
33	Sky Lord								- 44	
34	Stealer of Souls									
35	Daggers of Darkness									
36	Armies of Death									
37	Portal of Evil									
38	Vault of the Vampire									
39	Fangs of Fury									
40	Dead of Night									
41	Master of Chaos									
42	Black Vein Prophecy									
43	The Keep of the Lich Lord									
44	Legend of the Shadow Warriors									
45	Spectral Stalkers									
46	Tower of Destruction									
47	The Crimson Tide									
48	Moonrunner									
49	Siege of Sardath			7						
50	Return to Firetop Mountain									
51	Island of the Undead									
52	Night Dragon						4			
53	Spellbreaker									
54	Legend of Zagor									
55	Deathmoor									
56	Knights of Doom									
57	Magehunter									
58	Revenge of the Vampire									
59	Curse of the Mummy									

 $^{^4}$ Until I see it with my own eyes this is an unconfirmed siting of this version of the book. Copyright © 2017 Jamie Fry $\,$ Page 7 of 74 $\,$

Original Books 1 – 59 Price Guide £

No.	Title	Original Wrap- around	Original Star	Green Zig-Zag Adventure Gamebook	Bronze Dragon number on spine and front	Bronze Dragon No numbers	Bronze Dragon Number on spine only	Black Dragon Number on spine only	American	Other
1	The Warlock of Firetop Mountain	10.00	5.00	4.00	3.00	3.00	3.00	3.00	3.00	
2	The Citadel Of Chaos	-	5.00	4.00/ 4.00 ⁵	3.00	3.00	3.00	3.00	3.00	
3	Forest of Doom		5.00	4.00	3.00	3.00	3.00	3.00	3.00	
4	Starship Traveller		5.00	4.00	3.00	3.00	3.00	3.00	3.00	
5	City of Thieves		5.00	4.00	3.00	3.00	3.00	3.00	3.00	
6	Deathtrap Dungeon		5.00	4.00	3.00	3.00	3.00	3.00	3.00	5.00 ⁶
7	Island of the Lizard King		5.00	4.00	3.00	3.00	3.00	3.00	3.00	
8	Scorpion Swamp			4.00	3.00	3.00	3.00	3.00	3.00	
9	Caverns of the Snow Witch			4.00	3.00	3.00	3.00	3.00	3.00	
10	House of Hell			4.00	3.00	3.00	3.00	3.00	3.00	
11	Talisman of Death			4.00	3.00	3.00	3.00	3.00	3.00	
12	Space Assassin			4.00	3.00	3.00	3.00	3.00	3.00	
13	Freeway Fighter			4.00	3.00	3.00	3.00	3.00	3.00	
14	Temple of Terror			4.00	3.00	3.00	3.00	3.00	3.00	
15	The Rings of Kether			4.00	3.00	3.00	3.00	3.00	3.00	
16	Seas of Blood			4.00	3.00	3.00	3.00	3.00	3.00	
17	Appointment with F.E.A.R			4.00	3.00	3.00	3.00	3.00	3.00	
18	Rebel Planet			4.00	3.00	3.00	3.00	3.00	3.00	
19	Demons of the Deep			4.00	3.00	3.00	3.00	3.00	3.00	
20	Sword of the Samurai			4.00	3.00	3.00	3.00	3.00	3.00	
21	Trial of Champions			4.00	3.00	3.00	3.00	3.00	3.00	
22	Robot Commando	7		4.00	3.00	3.00	3.00	3.00		
23	Masks of Mayhem			4.00	3.00	3.00	3.00	3.00		
24	Creature of Havoc			4.00	3.00	3.00	3.00	3.00		
25	Beneath Nightmare Castle				4.00	4.00	4.00	4.00		
26	Crypt of the Sorcerer				4.00	4.00	4.00	4.00		
27	Star Strider				4.00	4.00	4.00	4.00		
28	Phantoms of Fear				4.00	4.00	4.00	4.00		
29	Midnight Rogue				4.00	4.00	4.00	4.00		
30	Chasms of Malice				4.00	4.00	4.00	4.00		
31	Battleblade Warrior				4.00	4.00	4.00	4.00		
32	Slaves of the Abyss				4.00	4.00	4.00	4.00		
33	Sky Lord				4.00	4.00	4.00	4.00		

⁵ Cover variation
⁶ Special Edition included with Deathtrap Dungeon PC Game (black cover with skull)
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		F	ignting Fanta	sy Collector Chec		uide 2017 v17				
No.	Title	Original Wrap- around	Original Star	Green Zig-Zag Adventure Gamebook	Bronze Dragon number on spine and front	Bronze Dragon No numbers	Bronze Dragon Number on spine only	Black Dragon Number on spine only	American	Other
34	Stealer of Souls				4.00	4.00	4.00	4.00		
35	Daggers of Darkness				4.00	4.00	4.00	4.00		
36	Armies of Death				4.00	4.00	4.00	4.00		
37	Portal of Evil					4.00	4.00	4.00		
38	Vault of the Vampire					4.00	4.00	4.00		
39	Fangs of Fury					4.00	4.00	4.00		
40	Dead of Night						5.00	5.00		
41	Master of Chaos						5.00	5.00		
42	Black Vein Prophecy						5.00	5.00		
43	The Keep of the Lich Lord						5.00	5.00		
44	Legend of the Shadow Warriors						5.00	5.00		
45	Spectral Stalkers					A 6	7.00	7.00		
46	Tower of Destruction						7.00	7.00		
47	The Crimson Tide						7.00	7.00		
48	Moonrunner						10.00	10.00		
49	Siege of Sardath						10.00	10.00		
50	Return to Firetop Mountain						5.00	5.00		
51	Island of the Undead						5.00	5.00		
52	Night Dragon						?	10.00		
53	Spellbreaker							10.00		
54	Legend of Zagor							15.00		
55	Deathmoor							25.00		
56	Knights of Doom							25.00		
57	Magehunter							40.00		
58	Revenge of the Vampire							40.00		
59	Curse of the Mummy							40.00		

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Original Sorcery! Books: 1-4

No	Title	Wraparound UK	£	Original UK	£	Original US	£	Red Zig-Zag Adventure Gamebook	£	Bronze Dragon	£	White Dragon	£
1	The Shamutanti Hills		10.00		5.00		10.00		5.00		5.00		5.00
2	Khare – Cityport of Traps	-	-		5.00		10.00		5.00		5.00		5.00
3	The Seven Serpents	-	-	-	-		10.00		5.00		5.00		5.00
4	The Crown of Kings	-	-	-	-		10.00		5.00		5.00		5.00
-	Sorcery! Spellbook	-	-	7	5.00		5.00	-	-	-	-		-

Wizard Books Series One: 1 – 29

No.	Title	Original Number	· ·		S/hand £	Re- Prints	New £	S/hand £
1	The Warlock of Firetop Mountain ⁸	1			4.00		-	3.00
2	The Citadel of Chaos	2		\(\) -\(\)	4.00		ı	3.00
3	Deathtrap Dungeon	6		-	4.00		-	3.00
4	Creature of Havoc	24		-	4.00		-	3.00
5	City of Thieves	5		-	4.00		-	3.00
6	Crypt of the Sorcerer	26	7 · 🗆	-	4.00		-	3.00
7	House of Hell	10		-	4.00		-	3.00
8	Forest of Doom	3		-	4.00		-	3.00
9	The Shamutanti Hills	Sorcery!		-	4.00		-	3.00
10	Caverns of the Snow Witch	9		-	4.00		-	3.00
11	Khare – Cityport of Traps	Sorcery!		-	4.00		-	3.00
12	Trial of Champions	21		-	4.00		-	3.00
13	The Seven Serpents	Sorcery!		-	4.00		-	3.00
14	Armies of Death	36	9	-	4.00		-	3.00
15	The Crown of Kings	Sorcery!		-	4.00		-	3.00
16	Return to Firetop Mountain	50		-	4.00		-	3.00
17	Island of the Lizard King	7		-	4.00		-	3.00
18	Appointment with F.E.A.R	17		-	4.00		-	3.00
19	Temple of Terror	14		-	4.00		-	3.00
20	Legend of Zagor	54		-	4.00		ı	3.00
21	Eye of the Dragon	New		-	4.00		ı	3.00
22	Starship Traveller	4		-	4.00		1	3.00
23	Freeway Fighter	13		-	4.00		ı	3.00
24	Talisman of Death	11		-	4.00		-	3.00

⁷ Cover variation

⁸ I also have a promotional edition with a different ISBN, not to be confused with the sample edition

⁹ Technically this is not a Special Edition version as it was not printed in the metallic embossed format as all the others.

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25	Sword of the Samurai	20	-	4.00	1	3.00
26	Bloodbones	New	-	4.00	-	3.00
27	Curse of the Mummy	59	-	4.00	-	3.00
28	Spellbreaker	53	-	4.00	-	3.00
29	Howl of the Werewolf	New	-	6.00	-	5.00

Special (Wizard Books)

Title	✓	£
The Warlock of Firetop Mountain Special 25 th Anniversary Hardback Edition		20.00

Wizard Books Series Two: 1 – 16 (Shield Format)

No.	Title	Original Number	Series 1 Number	Embossed	New £	S/hand £	Re- Prints	New £	S/hand £	¹⁰ Smaller format	New £
1	The Warlock of Firetop Mountain	1	1	11 12 13 13	5.99	5.00 /10.00 /3.00 /5.00		5.99	3.00		5.99
2	The Citadel of Chaos	2	2		5.99	3.00/10.00		5.99	3.00		5.99
3	Deathtrap Dungeon	6	3		5.99	3.00/10.00		5.99	3.00		5.99
4	Stormslayer	-	New		5.99	3.00/10.00		5.99	3.00		5.99
5	Creature of Havoc	24	4		5.99	3.00		5.99	3.00		5.99
6	City of Thieves	5	5		5.99	3.00		5.99	3.00		5.99
7	Bloodbones	-	26		5.99	3.00		5.99	3.00		5.99
8	Night of the Necromancer	-	New		5.99	3.00		5.99	3.00		5.99
9	House of Hell	10	7		5.99	3.00		5.99	3.00		5.99
10	Eye of the Dragon	-	21		5.99	3.00		5.99	3.00		5.99
11	Howl of the Werewolf		29		5.99	10.00		5.99	10.00	1	-
12	Trial of Champions	21	12		5.99	3.00		5.99	3.00	1	-
13	Forest of Doom	3	8		5.99	3.00		5.99	3.00	ı	-
14	Curse of the Mummy	59	27		5.99	3.00		5.99	3.00	1	-
15	Armies of Death	36	14		5.99	3.00		5.99	3.00	-	-
16	Appointment with F.E.A.R	17	18		5.99	3.00		5.99	3.00	ı	-
(17)	Blood of the Zombies	-	New		7.99	6.00	14	7.99	6.00	-	-

¹⁰

Discovered in April 16 that Wizard authorised a pack of 10 books to be printed in the smaller size like the originals

¹¹ I also have a promotional copy with a different type of cover (same artwork) and the internals are as the series 1 book

¹² The first four books were initially issued with different coloured spine titles 1 – Red, 2- Green, 3 – Black, 4 - Blue

^{13 2017} re-issue discovered with a lighter silvery-white spine

Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Scholastic Books¹⁵

No.	Title	Original Number	✓	New £	S/hand £	Scholastic Book Club Edition
1	The Warlock of Firetop Mountain	1		6.99	-	16
2	City of Thieves	5		6.99	-	tbc
3	The Citadel of Chaos	2		6.99	-	tbc
4	The Forest of Doom	3		6.99	-	tbc
5	House of Hell	10		6.99	-	tbc
6	Port of Peril ¹⁷	New		6.99	-	tbc
7	?	?	?	?	?	tbc
8	?	?	?	?	?	tbc
9	?	?	?	?	?	tbc
10	?	?	?	?	?	tbc
11	?	?	?	?	?	tbc
12	?	?	?	?	?	tbc

Scholastic special edition hardback 18

No.	Title	Original Number	✓	New £	S/hand £
1	Port of Peril (Iain McCaig Cover)	New		35.00	-



¹⁵ New artwork inside

Free logo keyring only available with this edition 17 Promotional Bookmark available

¹⁸ Only 500 copies made and all signed, new map of Allansia, with sleeve and different cover art Copyright © 2017 Jamie Fry Page 12 of 74

CHAPTER 1

Books - Part B

Advanced Fighting Fantasy Books (Original)

Title	Original	£	Green zig-zag	£	Dragon	£	Black Dragon	£	Yellow	£
Fighting Fantasy – Introduction		5.00	-	1		5.00		5.00		
The Riddling Reaver	-	-		4.00		4.00	-	-		5.00

Title	Gold Writing	£	Black Writing	£	White Writing	£
Dungeoneer		5.00		5.00		5.00
Blacksand!		5.00		5.00		5.00
Allansia	-	-	-	-		40.00

Title	Paperback	£	Large Format	£
Titan		5.00		10.00
Out of the Pit		10.00		15.00

Advanced Fighting Fantasy Books (Arion Games/Cubicle 7)

Title	Softcover	New £	S/Hand £	PDF ¹⁹	\$
Advanced Fighting Fantasy The Role-playing Game -		18.00	-		14.00
Core Rulebook					
Titan		16.00	-		11.00
Out of the Pit		16.00	-		11.00
Crown of Kings		16.00	-		11.00
Blacksand!		15.00	-		11.00
Blacksand! poster map small/large		2.00/5.00	-		-
Blacksand! Limited Edition hardback		25.00	-		-
Blacksand! Leather bound Edition (Indiegogo backers		80.00	-		-
only)					
Beyond the Pit (Softback/Hardback)	20	18.00/30.00	-		7.00
Beyond the Pit Leather bound Edition (Kickstarter		60.00	-		
backers only)					
Heroes Companion and pdf		12.00	-		1
Sorcery! Spell Book		9.00	-		6.00
The Warlock of Firetop Mountain		12.00	-		7.00
Titan Poster Map		4.00	-		-
Quickstart pdf		-	-		-
Deluxe Numbered Edition OOTP/Advanced/Titan		45.00	-	-	-
Stellar Adventures (Kickstarter backers only)		18.00	-		14.00
Starship Catalogue (Supplement to Stellar	-	-	-		7.00
Adventures)					
Titan Herbal (Kickstarter backers only)		12.00	-		8.00

¹⁹ Drivethru RPG

²⁰Available in hardback format from Arion Games Copyright © 2017 Jamie Fry

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Advanced Fighting Fantasy Minis: Jungle	-	-	-		3.00
Advanced Fighting Fantasy Minis: Dungeons I	-	-	-		3.00
Advanced Fighting Fantasy Minis: Mountains	-	-	-		3.00
Advanced Fighting Fantasy Minis: Forests	-	-	-		3.00
Atlantis I - All Things Old	-	-	-		4.00
Atlantis II – Finding Some Answers	-	-	-		4.00
Allansia (tbc)	-	-	-	-	-
Dungeoneer (tbc)	-	-	-	_	-
Salamonis (tbc)	-	-	-	-	-

Warlock Magazine

Title	✓	£	Title	✓	£
Warlock 1		7.00	Warlock 8		7.00
Warlock 2		7.00	Warlock 9		7.00
Warlock 3		7.00	Warlock 10		10.00
Warlock 4		7.00	Warlock 11		15.00
Warlock 5		7.00	Warlock 12		15.00
Warlock 6		7.00	Warlock 13		15.00
Warlock 7		7.00	- (-	-

Novels

Title	Gold	£	White	£
The Trolltooth Wars		5.00		5.00
Demonstealer		5.00		5.00
Shadowmaster		7.00		7.00

Zagor Chronicles by Ian Livingstone (Novels)

Title	✓	£
Firestorm		10.00
Darkthrone		10.00
Skullcrag		10.00
Demonlord		10.00

The Adventures of Goldhawk (First Adventures)

Title	UK	£	US	£
Darkmoons Curse		5.00		7.00
The Demon Spider		5.00		7.00
Mudworm Swamp		5.00	-	-
Ghost Road		5.00	-	-

Original Box Sets

Box Set	✓	£
Clash of the Princes (The Warlocks Way/The Warriors Way)		15.00
Sorcery! (The Shamutanti Hills and Spell Book)		20.00
10 th Anniversary Collection (No.1 and 50)		20.00
Fistful of Fighting Fantasy (No.32, 33 and 34)		30.00
Adventure Gamebox (No.24, 25, 26 and 27) Green		30.00

Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Dragon/Man Gamebox (No.1, 2 and 3)	10.00
Gamebox One (No.1, 2, 3 and 4)	30.00
Gamebox Two (No.5, 6, 7 and Fighting Fantasy)	30.00
Adventure Gamebox (No.18, 19, 20 and 21) Zombie Face	40.00
The Best of Fighting Fantasy (No.2, 6 and 38) Treasure Chest	30.00
Sorcery! (No.1, 2, 3, 4 and Transfer)	30.00
Thrilling (No.13, 14, 15, 16 and Transfer)	30.00

Wizard/Icon Books Box Sets (Series 1)

Box Set	✓	✓	£	£
1 – 4		ı	10.00	-
5 – 8		ı	10.00	_
1-8		-	15.00	-
$1-10^{21}$		-	20.00	-
Sorcery!		-	15.00	-
1 – 4 (Red Box)	-		-	10.00
5 – 8 (Blue Box)	-		- O	10.00
1 – 8 (Yellow Box)	-		-	15.00
Sorcery! (Silver Box)	-		-	15.00

Wizard/Icon Books Sets (Series 2)

Set	✓	£
1 – 10 B Format		20.00-60.00
1 – 10 A Format ²²		20.00-60.00

Miscellaneous

Title	✓	£
Fighting Fantasy Poster Book		50.00
10 th Anniversary Yearbook		10.00
10 th Anniversary Flyer Insert		10.00
Deathtrap Dungeon Official Strategy Guide – Playstation One		10.00
Deathtrap Dungeon Official Strategy Guide – Prima (PC)		10.00
Deathtrap Dungeon Official Strategy Guide – Dimension (PC)		10.00
Deathtrap Dungeon Map Book (PC)		10.00

D20 RPG (Myriador)

No.	Title	✓	£	PDF√ ²³	£
1	Warlock of Firetop Mountain		10.00	-	-
2	Caverns of the Snow Witch		10.00	-	-
3	Deathtrap Dungeon		10.00	-	-
4	Sorcery! 1		10.00	-	-
5	Trial of Champions		10.00		5.00
6	Sorcery! 2		10.00	-	-
7	Forest of Doom		10.00		5.00
8	Sorcery! 3		10.00	-	-

Ted Smart release only originally available via the Book People
 Neither set are boxed but cellophane packaged by book clubs, however the smaller size set has also been discovered, books never known to be sold singly in this format.

²³ Drivethru RPG

CHAPTER 1 Books - Part C

'You are the Hero' - A History of Fighting Fantasy by Jonathan Green

Title	✓	£
PDF version of the book		10.00
Softcover version of the book		25.00
Hardback version of the book		40.00
Adventurer's Gaming Set – 2 custom made dice, pencil, eraser and badge		15.00
iOS Gamebook Companion	-	tbc
Martin Mckenna cover art print		20.00
May you always roll sixes badge		2.00
May your stamina never fail badge		2.00
Tu Es Qui heroica shield badge		2.00
Martin Mckenna book cover art badge		2.00

'You are the Hero' – A History of Fighting Fantasy Part 2 by Jonathan Green

Title	✓	£
eBook/PDF version of the book		10.00
Hardback version of the book		20.00
Exclusive digital papers		-
You Are The Hero – Part 2 Custom Dice		10.00

'Trolltooth Wars' – Graphic Novel by PJ Montgomery and Gavin Mitchell

Title	✓	£
Softcover version of the book		15.00
Digital Wallpapers		10.00
Set of Badges		12.00
Exclusive Prints		15.00
Signed copy of book by PJ and Gavin		35.00
Original sketch by Gavin (with signed copy of book by PJ and Gavin)		50.00
Book with bookplate #2 - #200 signed by Steve Jackson (inc all of the above)		80.00
Book with bookplate #1 signed by Steve Jackson (inc all of the above)		500.00

Colouring Books (Snowbooks)

Title	Softback√	£	Hardback√	£
The Warlock of Firetop Mountain		9.99		25.00
The Forest of Doom		9.99		25.00
Deathtrap Dungeon		9.99		25.00
City of Thieves		9.99		25.00

Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Freeway Fighter: The Comic (Titan Comics)

Issue	Title	✓	£	Digital 24	£
#1	Cover A Coleby variant		2.65		1.99
#1	Cover B Oliver variant		2.65	-	-
#1	Cover C Arocena variant		2.65	-	-
#1	Hack variant		2.65	-	-
#1	Fan Appreciation Gamesheet variant		2.65	-	-
#1	Forbidden Planet Jetpack Burns variant		2.65	-	_
#1	DCUK Burns variant		2.65	-	-
#2	Cover A Oliver variant		2.65		1.99
#2	Cover B Coleby variant		2.65	-	-
#2	Cover C Myers variant		2.65	-	-
#3	Cover A Oliver variant		2.65		1.99
#3	Cover B Coleby/O'Grady variant		2.65	-	-
#3	Cover C Willsher variant		2.65	-	-
#4 ²⁵	Cover A Oliver variant		2.65		1.99
#4	Cover B Coleby variant		2.65	-	-
#4	Cover C Bettin/Guerrero variant		2.65	-	-
-	Softcover Graphic Novel Compilation (due 28 Nov 17)		13.99		tbc
-	OK Comics A5 Print		5.00		-
-	Forbidden Planet Signed flyer/poster		5.00		-
-	Jim Burns Original Cover 18" x 24" Giclee Print 1 ²⁶		29.99		_
-	Jim Burns Battle Cars 18" x 24" Giclee Print 2 ²⁷		29.99		-

City of Thieves Fighting Fantasy Collector's Book²⁸

Title	✓	£
The Hero Edition hardback book	tbc	tbc
The Blacksand Edition cloth bound hardback book inc adventure sheet, dice and pencil (500)	tbc	tbc
The Nicodemus Edition cloth bound hardback book, numbered and signed in a slipcase (500)	tbc	tbc
The Lord Azzur Edition leather bound hardback book numbered and signed in a slipcase inc adventure sheet, dice and pencil (15)	tbc	tbc
The Zanbar Bone Edition hardback book (One-off Luxurious edition with casket)	tbc	tbc
Set of 4 A3 Prints of Iain McCaig art	tbc	tbc
A2 Poster of City of Thieves (200)	tbc	tbc

²⁴ Comixology

²⁵ That's me on the back page!

²⁶ Numbered and Signed by Jim Burns and Ian Livingstone – limited run of 25

Numbered and Signed by Jim Burns and Ian Livingstone – limited run of 25

The infamous and ill-fated Indiegogo project by The Games Collector that was never to be (yet) due to costs

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26/08/2017

CHAPTER 1 Books - Part D²⁹

Cretan Chronicles (Adventure Gamebooks)

Title	Author	✓	£
Bloodfeud of Altheus	John Butterfield, David		5.00
At the Court of King Minos	Honigmann, Philip		5.00
Return of the Wanderer	Parker		5.00

Starlight Adventures (Adventure Gamebooks)

Title	Author	✓	£
1 - Star Rider	Carole Carreck		7.00
2 - The Riddle of the Runway	Heather Fisher		7.00
3 - Island of Secrets	Kim Jordan		7.00
4 - Danger on the Air	Elizabeth Steel		10.00
5 - Ice Dancer	Elizabeth Buchan & Tessa		10.00
	Strickland		
6 – Trance	Pat Hewitt		15.00

Puzzle Books

Title	Author	Softback	£	Hardback	£
Casket of Souls	lan Livingstone		15.00	30	20.00/20.00
Tasks of Tantalon	Steve Jackson		3.00		5.00
Tasks of Tantalon Solution	Steve Jackson		25.00	pdf	-
The Path of Peril	David Fielding		3.00	-	-
Starflight Zero	David Fickling and Perry		3.00	-	-
Helmquest	Hinton		10.00	-	-
Ten Doors of Doom	Hillton		3.00	-	-

Modern Parodies (Adventure Gamebooks)

Title	Author	Paperback	New	£	Hardback	New	£
The Regional Accounts	Stephen						
Director of Firetop	Morrison,	-	-	-		9.99	2.00
Mountain	Alex Jenkins						
Enemy of Chaos	Leila Johnson		7.99	2.00	-	-	-

Art Books³¹

Title	Author	P/B - Hardback	£
Sirens	Chris Achilleos		5.00/10.00
Blood and Iron	Les Edwards		15.00
Solar Wind: Volume I	Peter Andrew Jones		5.00 ³²
Ratspike	John Blanche/Ian Miller		50.00

 $^{^{\}rm 29}$ Books commonly collected by fans but not Fighting Fantasy branded titles

³⁰ Cover variations

³¹ My favourites that contain FF artwork

Was £75 now £95 if new, signed etc from his website but from £5 second-hand!
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The Art of Ian Miller	lan Miller		20.00	l
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Magazines

Title	Author	✓	£
White Dwarf Magazine 52, 53, 54, 55 (Castle of Lost Souls)	Dave Morris		5.00 each
White Dwarf Magazine 61, 62, 63 (Dark Usurper)	Gareth Hill		
	and Jonathan		5.00 each
	Sutherland		
White Dwarf Magazine #65 (Miniatures and Tasks of Tantalon)			5.00
White Dwarf Magazine #96 (Casket of Souls Competition)			5.00
SFX Magazine #38 – May 98 (Ian Livingstone Interview)	-		5.00
SFX Fantasy Special March 2012 (12-page Feature)	Jonathan		5.00
	Green		
Retro Gamer #102 (Ian Livingstone Interview - 8 pages)	-		5.00
SFX Magazine #225 (WOFTM Review)	-		5.00
SCIFINOW #64 (Dragonmeet article)	Jamie Fry		5.00
ImagineFX #88 (10-page art feature)	-		5.00
EDGE Magazine Christmas 2007 (Steve Jackson Interview)	-		5.00
SFX Magazine #160 (4-page review)			5.00
SCIFINOW #96 (6-page review)			5.00
SFX Magazine #252			5.00
Commodore Force March 1993 Issue 3 (Battlecards feature)	-		5.00
SCIFINOW #75 (Turn to 400 documentary feature)	-		5.00
Forever Folio #3 (pdf ezine) – July 2015 Fighting Fantasy Special	-	33	Donation
Games Workshop 1987 Catalogue (WFTM Boardgame)	-		10.00
Crash magazine (ZX Spectrum) # February 1986 (5-page article)	-		3.00
Crash magazine (ZX Spectrum) #32 September 1986 (advert)	-		3.00
Computer and Video Games #62 December 1986 (advert)	-		3.00
Sinclair User (ZX Spectrum) #58 January 1987 (advert)	-		3.00
Dragon Magazine #163 (advert)	-		3.00
Imagine FX November 16	-		3.00
Comic Heroes Christmas 16/17	-		3.00
SFX July 17	-		3.00
Judge Dredd Magazine #383	-		5.00
Previews Catalogue	-		3.00
SFX #291 August 17	-		6.00

Fighting Fantazine

Title	Author	✓	£
Fighting Fantazine 1 (pdf) - September 2009	Various		-
Fighting Fantazine 2 (pdf) – January 2010	Various		-
Fighting Fantazine 3 (pdf) - May 2010	Various		-
Fighting Fantazine 4 (pdf) - October 2010	Various		-
Fighting Fantazine 5 (pdf) - February 2011	Various		-
Fighting Fantazine 6 (pdf) - May 2011	Various		-
Fighting Fantazine 7 (pdf) - September 2011	Various		-
Fighting Fantazine 8 (pdf) - February 2012	Various		-
Fighting Fantazine 9 (pdf) - July 2012	Various		-
Fighting Fantazine 10 (pdf) - December 2012	Various	34	8.00

³³ Drivethru RPG

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Fighting Fantazine 11 (pdf) - April 2013	Various	8.00
Fighting Fantazine 12 (pdf) - October 2013	Various	8.00
Fighting Fantazine 13 (pdf) - April 2014	Various	-
Fighting Fantazine 14 (pdf) - January 2015	Various	-
Fighting Fantazine 15 (pdf) – May 2016	Various	15.00
Fighting Fantazine 16 (pdf) – August 2017	Various	-

Other Related

Title	Author	✓	£
Maelstrom	Alexander Scott		2.00
Maelstrom Companion (book or pdf)	Graham Bottley		5.00
Dicing with Dragons	lan Livingstone	35	10.00/5.00/5.00
GURPS Citadel of Chaos	?	?	,
Derek the Troll Comic 32 pages	Lew Stringer		3.50



 $^{^{\}rm 34}$ Issues 10. 11 and 12 have been published into magazine format

³⁵ Cover Variations – found a third, an American hardback edition
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CHAPTER 2 Collectables – Part A

Badges (unofficial)

Title	✓	£
The Citadel of Chaos book cover		1.00
City of Thieves book cover		1.00
Deathtrap Dungeon book cover		1.00
Island of the Lizard King book cover		1.00
Caverns of the Snow Witch book cover		1.00
Trial of Champions book cover		1.00
Fighting Fantasy logo		1.00
I survived the Trial of Champions		1.00
Skill 12 Stamina 24		1.00
Steve Jackson's Sorcery!		1.00
Out of the Pit cover		1.00
I Love (heart) Allansia		1.00

Badges (Tin Man Games)

Title	✓	£
Fighting Fantasy Logo pin badge		1.00
Forest of Doom pin badge		1.00
Starship Traveller pin badge		1.00

Original Boardgames

Title	✓	£
The Warlock of Firetop Mountain		25.00
Legend of Zagor		40.00

Original Bookmarks

Title	✓	£
The Warlock of Firetop Mountain Competition Bookmark		10.00
Collectors Bookmark Flyer		10.00
Collectors Bookmark 1		10.00
Collectors Bookmark 2		10.00
Collectors Bookmark 3		10.00
Collectors Bookmark 4		10.00
Collectors Bookmark 5		10.00

Wizard/Icon Books Bookmarks

Title	\checkmark	£
Wizard Books Series 1 Promotional		2.00
Wizard Books Series 2 Promotional		2.00

Scholastic Bookmark

Title	✓	£
Scholastic Port of Peril Promotional		1.00

Original Jigsaws

Title	✓	£
The Warlock of Firetop Mountain		20.00
The Forest of Doom		20.00

Original Posters

Title	✓	£
Steve Jackson and Ian Livingstone (Blue)		15.00
Puffin Adventure Gamebooks (Green)		20.00
Casket of Souls Artwork		10.00
Citadel Plastic Miniatures – painting guide and list (Red)		10.00
The Warlock of Firetop Mountain Competition		30.00
'Who said Fighting Fantasy was Childs play'		30.00
Sorcery! Map		30.00

Wizard/Icon Books Posters

Title	✓	£
Wizard Books Series 1 Promotional		5.00
Wizard Books Series 2 Promotional		3.00
Blood of the Zombies		5.00

Posters (unofficial)

Title	✓	£
"Who Dies First"		5.00
The Warlock of Firetop Mountain		5.00
Laughing Jackal Talisman of Death for PSP/PS3		5.00
Inkle Sorcery! Map		5.00
Night Dragon (Tony Hough)		10.00
Knights of Doom (Tony Hough)		10.00
Dragonspell (Chris Achilleos) ³⁶		10.00

Postcards (Tin Man Games)

Title	✓	£
Blood of the Zombies Post card		4.00
House of Hell Post card		2.00

From the cover of Titan
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Deathtrap Dungeon

Title	✓	£
Deathtrap Dungeon Eidos Beermat		5.00
Engraved Hip Flask		15.00

Original/Other

Title	✓	£
Quest Pack (pad of adventure sheets, iron-on transfer, FF logo badge, 2 dice, 2 pencils)		40.00
The Warlock of Firetop Mountain Book Launch Flyer ³⁷		10.00
American Plastic Bag from American Publisher Dell showing book covers		3.00
Games Day Ticket		20.00
Iron-on transfer from box-sets		5.00
Fighting Fantasy Legends (Nomad Games) Promotional flyer		2.00

Wizard/Icon Books Promotional items

Title	✓	£
Creature of Havoc Standee		10.00
Shape Changer (Forest of Doom) Standee		10.00
Shop counter book display stand		10.00
Blood of the Zombies Presenter (A4 on 4-sides)		3.00

Other Wizard/Icon Books collectables

Title	✓	£
2004 Wall Calendar		5.00
Cartoon Network Comic No.68 with WOFTM Sample Adventure (and toy skittles) – all sealed in bag		5.00
WOFTM Sample Adventure (on its own)		3.00
Salamonis Gazette Issue 1 (pdf)		-
Salamonis Gazette Issue 2 (pdf)		-
Adventurer's Guild Membership Pack (membership card, picture of Steve Jackson and Ian Livingstone, adventure sheet, 2 dice and shape changer postcard)		5.00
Pin badge - Series 1 Shield logo (large)		2.00

Scholastic Collectables

Title	✓	£
Logo Keyring ³⁸		2.00

Fighting Fantasy Quest Dungeon Crawl Card Game - Greywood Publishing (Kickstarter Cancelled)

Title	✓	£
Fighting Fantasy Quest Dungeon Crawl Card Game	tbc	tbc

 $^{^{}m 37}$ This and the plastic bag as seen in Ian Livingstone's personal collection, never seen before

Free with the Scholastic School Club edition of The Warlock of Firetop Mountain
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CHAPTER 2

collectables – Part B

Original Miniatures (Plastic Citadel)³⁹

Title	Loose (complete)	£	In Packaging	£
FF01 Mystic Wizard		2.00		15.00
FF02 Mystic Wizard		2.00		15.00
FF03 Mystic Wizard		2.00		15.00
FF04 Mighty Thewed Barbarian		2.00		15.00
FF05 Mighty Thewed Barbarian		2.00		15.00
FF06 Mighty Thewed Barbarian		2.00		15.00
FF07 Heroic Knight		2.00		15.00
FF08 Heroic Knight		2.00		15.00
FF09 Heroic Knight		2.00		15.00
FF10 Warrior of Chaos		2.00		15.00
FF11 Warrior of Chaos		2.00		15.00
FF12 Warrior of Chaos		2.00		15.00
FF13 Fearless Dwarf		2.00		15.00
FF14 Fearless Dwarf		2.00		15.00
FF15 Fearless Dwarf		2.00		15.00
FF16 Deadly Skeleton		2.00		15.00
FF17 Deadly Skeleton		2.00		15.00
FF18 Deadly Skeleton		2.00		15.00
FF19 Evil Goblin		2.00		15.00
FF20 Evil Goblin		2.00		15.00
FF21 Evil Goblin		2.00		15.00
FF22 Vile Orc		2.00		15.00
FF23 Vile Orc		2.00		15.00
FF24 Vile Orc		2.00		15.00
FF25 Ogre		2.00		15.00
FF26 Ogre		2.00		15.00
FF27 Ogre		2.00		15.00

Original Miniature Other

Description	✓	£
Dice Battlegame		30.00
Miniatures Paint Set		30.00
3D Polystyrene Dungeon with moveable sections ⁴⁰		200.00
Point of Sale Display Board 25cm x 25cm		10.00
Games Workshop Order Form		5.00

Other Miniatures

Title	✓	£
The Warlock of Firetop Mountain boardgame figures (plastic x5)	Loose	2.00

³⁹ Despite being shown in advertising, Zombies, Elves and Trolls were never released nor were metal versions

⁴⁰ Known to exist from sitings in early Games Workshop stores but never sold to the public

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The Warlock of Firetop Mountain boardgame figures x 5 in Citadel Miniatures packaging (PS3)	10.00
Warlock Figure (Metal Citadel Miniature) ⁴¹	5.00
Scriptarium Yaztromo 35mm Resin Figure	13.00

Original Clarecraft Figurines (1986)

Title	✓	£
JL01 Warlock of Firetop Mountain (Zagor)		35.00
JL02 Titan (Imperial Dragon) ⁴²		250.00
JL03 Zhandar Marr (Zharradan)		035.00
JL04 The Snow Witch		35.00
JL05 The Shape Changer		35.00
JL06 Doragar		35.00
JL07 Gilibran – Lord of the Dwarfs		35.00
JL08 The Minotaur		35.00
JL09 Hell Demon		35.00
JL10 The Ghoul		35.00
JL11 The Skull Bearer		35.00
JL12 (Hydra – never launched)	-	-
JL13 Fighting Fantasy Plaque Bookend		50.00



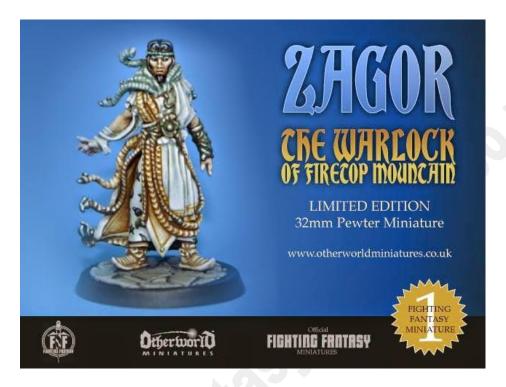
Re-launched Clarecraft Figurines (2004)

Title	√	£
LJ01 Warlock of Firetop Mountain (Zagor)		25.00
LJ02 Zhandar Marr (Zharradan)		25.00
LJ03 The Snow Witch		25.00
LJ04 The Shape Changer		25.00
LJ05 Doragar		25.00
LJ06 Gilibran – Lord of the Dwarfs		25.00
LJ07 The Minotaur		25.00
LJ08 Hell Demon		25.00
LJ09 The Ghoul		25.00
LJ10 The Skull Bearer		25.00

 $^{^{41}}$ Not Zagor – Issue 7 of The Warlock Magazine ran a competition to design one and he became the Citadel Miniature Later released in 2003 as 'Lord of the Upper Reaches'

Otherworld Miniatures

Title	✓	£
FF01 – Zagor, The Warlock of Firetop Mountain (32mm) ⁴³		8.00



Pure Evil Miniatures44

Title	✓	£
Shape Changer (tbc)		Tbc
Lizard King and Panther (tbc)		Tbc
Bloodbeast (tbc)		Tbc
Creature of Havoc (tbc)		Tbc
Zagor the Warlock (tbc)		Tbc
Zanbar Bone(tbc)		Tbc
Brain Flayer (tbc)		Tbc
A5 advertising flyer		1.00

 $^{^{43}}$ See also Fighting Fantasy Fest 2014 section for special edition version- only a 1000 made 44 Due to launch as a Kickstarter project in 2015

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CHAPTER 2

Collectables – Part B

Original Software⁴⁵

Title	Distributor	✓	£
The Warlock of Firetop Mountain	-	-	-
ZX Spectrum 48K	Puffin Books		3.00
ZX Spectrum 48K Software Pack	Puffin Books		20.00
The Citadel of Chaos 46		-	•
Commodore 64	Puffin Books		50.00
Commodore 64 Software Pack	Puffin Books		60.00
The Forest of Doom		- ,	-
ZX Spectrum 48K	Puffin Books		15.00
 ZX Spectrum 48K Software Pack 	Puffin Books		40.00
Commodore 64	Puffin Books		10.00
Commodore 64 Software Pack	Puffin Books		40.00
Seas of Blood ⁴⁷	-	-	-
 ZX Spectrum 48K 	Adventure International		10.00
 Commodore 64 (Tape) 	Adventure International		10.00
 Amstrad CPC (Tape) 	Adventure International		15.00
Rebel Planet		-	-
 ZX Spectrum 48K 	US Gold		10.00
 Commodore 64 (Tape) 	US Gold		10.00
Commodore 64 (Disk)	US Gold		20.00
Amstrad CPC (Tape)	US Gold		15.00
BBC Micro/Acorn Electron (Text-	US Gold		10.00
only Version)(Tape)			
Temple of Terror ⁴⁸	<u>-</u>	-	-
 ZX Spectrum 48K 	US Gold		15.00
 Commodore 64 (Tape) 	US Gold		15.00
 Commodore 64 (Disk) 	US Gold		20.00
BBC Micro/Acorn Electron (Text-	US Gold		15.00
only Version) (Tape)			
BBC Micro/Acorn Electron (Text-	US Gold		25.00
only Version) (Disk)			
Sword of the Samurai 49	US Gold	-	-
Appointment with F.E.A.R 50	Adventure International	-	-
Demons of the Deep 51	Adventure International	-	-
Deathtrap Dungeon	-	-	-

⁴⁵ Although advertised, Appointment with F.E.A.R, Demons of the Deep and Sword of the Samurai were never released

⁴⁶ ZX Spectrum version also advertised but never released

⁴⁷ BBC Micro/Acorn Electron Text-only Version referenced on reverse of game sleeve but believed never released

 $^{^{\}rm 48}$ Amstrad CPC version also advertised but believed never released

⁴⁹ Advertised in home computing magazines for February 1988 release but ultimately never appeared

⁵⁰ Advertised in home computing magazines but cancelled when Adventure International passed over to US Gold

Advertised in home computing magazines but cancelled when Adventure International passed over to US Gold
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righting re	antasy Collector Checklist & Price	Guide 2017 V17	
 PlayStation One 	Eidos		3.00
 PC CD-ROM ("Big Box" edition) 	Eidos		10.00
 PC CD-ROM (LIMITED EDITION inc box, card game and book⁵²) 	Eidos		20.00
Card Game (on its own) ⁵³	Eidos		5.00
 PC CD-ROM (budget re-issue; DVD-style box) 	Sold Out		5.00
PC CD-ROM In-store Promotional Rolling Demo/Ian Livingstone interview Disk	Eidos		2.00
COMPILATIONS:	-	-	-
Summer Gold (inc. Rebel Planet)	-	-	-
 ZX Spectrum 48K/128K 	US Gold		7.50
Amstrad CPC (Tape)	US Gold		10.00
Great Eight #1 (inc. Temple of Terror w/ different loading screen); Cover tape free w/ Sinclair User #109	-		
ZX Spectrum 48K/128K	Sinclair User		3.00
SU Ten Pack #7 (inc. Temple of Terror w/ different loading screen); Cover tape free w/ Sinclair User #111	<u>-</u>		_
ZX Spectrum 48K/128K	Sinclair User		3.00
The Gold Collection (inc. Temple of Terror)	-	-	-
BBC Micro/Acorn Electron (Text- only Version) (Disk)	US Gold		25.00

New Software

Title	Developer	√	£
Palm OS - The Warlock of Firetop Mountain	Proporta		-
Nintendo DS - The Warlock of Firetop Mountain	Aspar		10.00
iPhone (iOS) and iPod Touch ⁵⁴	-	-	-
- The Warlock of Firetop Mountain	Big Blue Bubble		-
- Deathtrap Dungeon	u		-
- Citadel of Chaos	u		-
- Creature of Havoc	u		-
- City of Thieves	u		-
- Sorcery! The Shamutanti Hills	Seb EJ & Bright AI		-
iOS, Android, Kindle, PC (Steam/Humble)	-	-	-
- Blood of the Zombies	Tin Man Games		4.50/4.88/-/-
- House of Hell	u		4.50/4.88/3.99/6.99
- Forest of Doom	u		4.50/4.88/-/6.99
- Island of the Lizard King	u		4.50/4.88/3.99/-
- Starship Traveller	u		4.50/4.88/3.99/6.99
- Appointment with F.E.A.R	u		4.50/4.88/-/6.99
- Caverns of the Snow Witch	u		4.50/4.88/-/6.99
- Bloodbones	u		4.50/4.88/-/-
- The Warlock of Firetop Mountain (Kickstarter)	u		-/-/14.99
- The Warlock of Firetop Mountain ("Classic	u		TBC/TBC/-/-

See page 6 for book reference

Never sold separately

All these editions are now discontinued and no longer available for download. Copyright © 2017 Jamie Fry Page 28 of 74

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Version")			
iOS, Android, Kindle, PC (Steam/Humble)		-	-
- Sorcery! 1 - The Shamutanti Hills	Inkle		3.00/3.00/3.00/6.99
- Sorcery! 2 - Khare – Cityport of Traps	u		3.00/3.00/3.00/6.99
- Sorcery! 3 - The Seven Serpents	u		3.99/3.99/3.99/6.99
- Sorcery! 4 - The Crown of Kings	u		3.99/3.99/3.99/6.99
Kindle (US Only)?	-	-	-
- The Warlock of Firetop Mountain	Worldweaver		1.00
- The Citadel of Chaos	u		1.00
- Deathtrap Dungeon	u		2.00
- City of Thieves	u		2.00
- House of Hell	u		2.00
- Creature of Havoc	u		2.00
PSP/PS3 minis	-	-	-
- Talisman of Death	Laughing Jackal		-
- The Warlock of Firetop Mountain	u		-
Nook (Barnes and Noble)	-	-	-
- Blood of the Zombies	Tin Man Games		3.99
- House of Hell	u		3.99
Fighting Fantasy Legends (Steam/iOS/Android)	Nomad Games		6.99/4.99/4.99



Train2Game/Gadget Show Live/Epic Games-Make Something Unreal Event 2012 Entries

Title	Platform	Developer	✓	£
The Warlock of Firetop Mountain: The Lost Chapters	iOS	Commando Kiwi		Free
Deathtrap Dungeon	PC	Indigo Jam		Free
Citadel of Chaos: Dire Consequences	iOS	Derp Studios		Free
Armies of Death: Rise of Agglax	iOS	Digital Mage	tbc	Free

CHAPTER 2

Collectables — Part D

House of Hell Movie⁵⁵

Title	✓	£
House of Hell (DVD/Blueray/Mobile)	tbc	Tbc

Deathtrap Dungeon Movie

Title	✓	£
Deathtrap Dungeon	tbc	Tbc

'Turn to 400' Documentary⁵⁶

(Only available as a Kickstarter project by Sean Riley – completion unconfirmed as not backed first time around)

Title	✓	£
Promotional flyer		1.00
Promotional T-shirt		10.00
HD Digital Download	tbc	10.00
Memory Stick with Documentary	tbc	15.00
HD DVD	tbc	20.00
Embroidered T-shirt	tbc	15.00
Poster/Print	tbc	5.00

Audio Drama's

Title	CD ✓	£	Digital √	£
The Warlock of Firetop Mountain – The Hero's Quest		11.99		8.99

CHAPTER 2

Other Collectables – Part E

Battlecards

Title	✓	£
Steve Jackson metal Battlecards logo badge		5.00

F.I.S.T

Title	✓	£
F.I.S.T small round metal pin badge		3.00

 $^{^{\}rm 55}$ According to Steve Jackson this project has been cancelled

There is a possibility that this video will happen at some point

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F.I.S.T (Fantasy Interactive Scenarios by	5.00
Telephone) A5 flyer	3.00

All Rolled up (Gaming Accessory)⁵⁷

Title	✓	£
You Are The Hero		30.00
Forest of Doom		30.00
City of Thieves		30.00
The Shamutanti Hills		30.00
Deathtrap Dungeon		30.00

Chris Achilleos merchandise⁵⁸

Title	✓	£
Full Set (32) of art postcards		10.00
Set of art trading cards – Series One		10.00
Set of art trading cards – Series Two		10.00
Set of art greeting cards		8.00

CHAPTER 3

Fighting Fantasy Fest 2014

Title	✓	£
Adventurer's Backpack (yellow drawstring bag with logo)		5.00
Commemorative Convention programme		2.00
Special Edition Zagor, Warlock of Firetop Mountain miniature (32mm) ⁵⁹		12.00
Limited Edition poster (Zagor/FFF2014)		5.00

Fighting Fantasy Fest 2017

Title	✓	£	
Adventurer's Backpack	tbc	tbc	
Collectable programme	tbc	tbc	
Autograph Book	tbc	tbc	
Lanyard and Tag	tbc	tbc	
T-shirt	tbc	tbc	
A4 Print	tbc	tbc	
Balthus Dire miniature	tbc	tbc	

Inkle Studios – Sorcery! Merchandise

Title	\checkmark	£
Poster map of Kakhabad and Ishtara (large) ⁶⁰		22.50
Poster map of Kakhabad (small)		17.50
Poster map of Ishtara (small)		17.50

Special editions only for sale at Fighting Fantasy Fest 2014, only 5 of each one made
 Contains artwork from book and magazine covers
 Otherworld Miniatures with yellow logo sticker

⁶⁰ No longer available on Cafepress Copyright © 2017 Jamie Fry

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Poster map of Khare: Cityport Of Traps (large)		24.50
Poster map of Khare: Cityport Of Traps (small)		17.50
Poster map of Shamutanti Hills (large)		24.50
Poster map of Shamutanti Hills (small)		17.50
Sorcery! Mug With Sightmaster and Female avatar	White Black	13.50/13.50
Sorcery! Mug With Skunkbear and Male Avatar	White Black	13.50/13.50
Sorcery! Mug with Snattacat	White Black	13.50/13.50
Sorcery! Mug with Analander	White 🔲 Black 🔲	13.50/13.50
GAME Droid download card (unused from store)		1.00
Sorcery! 4 launch Cocktail Drinks Menu		5.00

ShotDead in the Head official merchandise (various colours and sizes)

Title	✓	£
Fighting Fantasy Stats Organic T Shirt		14.99
Fighting Fantasy Stats Hoodie		44.99
Fighting Fantasy Stats Baseball T Shirt		29.99
Fighting Fantasy Logo Organic T Shirt		14.99
Fighting Fantasy Logo Organic Crewneck Sweatshirt		39.99
Fighting Fantasy Stats Organic Crewneck Sweatshirt		39.99
Fighting Fantasy Logo Hoodie		44.99
Fighting Fantasy Logo Baseball T Shirt		29.99
Fighting Fantasy Stats Kid's T Shirt		11.99
Fighting Fantasy Logo Kid's T Shirt		11.99
Fighting Fantasy Stats Mug		9.99
Fighting Fantasy Logo Mug		9.99

Somewhere South of Fang⁶¹

Title	✓	£
Russ Nicholson WARLOCK T-Shirt		20.21
Russ Nicholson GITHYANKI T-Shirt		20.21
Malcolm Barter SPAREWOLF T-Shirt		20.21
Russ Nicholson WILD- HAIRED Old Man T-Shirt		20.21

Own special collectables

Description	£
Original colour pen and ink map of Allansia (Trolltooth Wars) by Leo Hartas	150.00
Bronzed effect Warlock of Firetop Mountain (Zagor) Clarecraft figurine	35.00
Original paint master of Warlock of Firetop Mountain (Zagor) Clarecraft figurine	40.00
Unpainted Hell Demon Clarecraft figurine (fingers missing)	5.00
Original preliminary pen drawing of Creature of Havoc book cover by Ian Miller	30.00
Original preliminary pencil drawing of Citadel of Chaos book cover by Ian Miller	30.00
Original black pen artwork 'Dancing Maidens' by Dave Carson in FF25 – Beneath Nightmare Castle	15.00
Shape Changer picture postcard signed by Ian Livingstone	5.00
Original Puffin Shop Display (Zombie behind bars)	150.00
FF Logo Badge (Homemade by Paul Badowski (?) and gifted at Dragonmeet 2011)	2.00
Train2Game Pen, Bag, Toothbrush and Paste set (Gadget Show Live)	3.00
Commando Kiwi Poster (Gadget Show LIve)	
Forbidden Planet Flyer – Ian Livingstone Blood of the Zombies book signing	1.00

https://www.etsy.com/shop/somewheresouthoffang Copyright © 2017 Jamie Fry Page

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Orlginal black pen artwork 'Hellhorn Champion' by Martin Mckenna in FF54 – Legend of Zagor	75.00	
'Warlock of Firetop Mountain - Zagor' (Martin Mckenna artwork) printed T-shirt		
Howl of the Werewolf printed script with author/editor notes (Jonathan Green)	15.00	
Night of the Necromancer printed script (Jonathan Green)	10.00	
Handcrafted moulded ZAGOR medallion and figurine gifted by Fan	-	
Original preliminary pencil drawing of Return to Firetop Mountain by Les Edwards	100.00	
Japanese Sorcery! Map Inserts	5.00	
Various Icon/Wizard Books catalogues		
Games Expo 2014 Signed event pamphlet		
Fighting Fantasy Logo T-shirt (black)		
Hardback WFTM Signed by Ian and Steve "To Jamie, Welcome to the world of the Warlocks"	1	
Blood of the Zombies issued at Forbidden Planet and signed by Ian "To Jamie, Zombie No.50"		
Dragonmeet 2012, 2014 & 2015 pamphlets		
Various Games Workshop/Citadel Miniatures leaflets containing references to FF		
Times Newspaper article – July 28 th 2007		

A space for you to record your own special collectables⁶²

Description	£

 $^{^{62}}$ Let me know and I will consider adding them to the list in a future update Copyright © 2017 Jamie Fry $${\rm Page}\ 33}$ of 74

CHAPTER 3

Autographs and Art

Artists	Autograph	Art 🗸	Authors	Autograph 🗸
Alan Craddock			Andrew Chapman	
Bill Houston			Carl Sargent	
Bob Harvey			Dave Morris	
Brian Bolland			Graeme Davis	
Brian Williams			lan Livingstone	
Chris Achilleos			Jamie Thomson	
Chris Moore			Jim Bambra	
Dave Carson			Jonathan Green	
David Gallagher			Keith Martin	
David Martin			Keith P. Phillips	
Declan Considine			Luke Sharp	
Duncan Smith			Marc Gascoigne	
Edward Crosby			Mark Smith	
Emmanuel			Martin Allen	
Gary Mayes			Paul Mason	
Gary Ward			Pete Tamlyn	
Geoffrey Senior			Peter Darvill-Evans	
Greg Staples			Robin Waterfield	
Iain McCaig			Stephen Hand	
Ian Miller			Steve Jackson	
Jim Burns			Steve Jackson (USA)	
John Blanche			Steve Williams	
John Sibbick				
Kevin Bulmer				
Kevin Crossley				
Kevin Jenkins				
Leo Hartas				
Les Edwards/Edward Miller				
Malcolm Barter				
Martin McKenna				
Mel Grant				
Nicholas Halliday				
Nik Spender				
Nik Williams				
Pete Knifton				
Peter Andrew Jones				
Robert Ball				
Russ Nicholson				
Simon Dewey				
Stephen Player				
Steven Lavis				
Terry Oakes				
Tim Sell				
Tony Hough				
	ı 🗀			Ī

Appendix A

UK and US Battlecards

(Each set complete, £5-10 unscratched/Individual cards 5-10p each/£2 per unopened packet)

No.	UK Name	Card	US No.	US Name	Card
1	Vangoria		1	Vangoria	
2	The Heirs of Vangor		2	lain McCaig	
3	Zheena Nightshade		3	Les Edwards	
4	Lord of the Lance		4	Peter Andrew Jones	
5	The Iron Maiden		5	Gino D'Achille	
6	The Angel of Death		6	Waldmeister	
7	The Trading Post		7	Terry Oakes	
8	Decayer		8	Martin McKenna	
9	Frost Giant		9	Checklist 1-39	
10	Forrin Weatherstorm		10	Quest: The Heirs of Vangor	
11	The Lyre of Eternal Song		11	Lord Magnoble's Quest	
12	The Flesh-Eater		12	Quest: The Princess' Suitor	
13	Fireball Spell		13	The Cursewitch's Quest	
14	The Crypt Stalker		14	Quest: The Rings of Harrak-Barr	
15	Lord Magnoble's Quest		15	The Jester's Quest	
16	River Devlin		16	Saint Charity's Quest	
17	Brannak		17	Wondrous Treasure Quest	
18	Soulpod Plant		18	The Fool's Quest	
19	Warrior of Quaine		19	The Rune Quest	
20	Prince Lionheart		20	Prince Lionheart	
21	Bronze Shield		21	Warg the Mighty	
22	The Sword of Slaying		22	Stagcastle Man-at-Arms	
23	Les Edwards		23	Lord of Darkness	
24	Jorramungha		24	Sister of Darkness	
25	Lord Vengeance		25	The Bonescratcher	
26	Summon Creature Spell		26	Strangler Zombie	
27	Constantian Cutthroat		27	Decayer Zombie	
28	Snargg		28	The Dragon Prince	

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29	Shambler	29	Firebreather	
30	D'Accord the Daring	30	Lord of the Flies	
31	Karanga the Ferocious	31	'King' Dumm	
32	The Medusa	32	Krudd & Gorr	
33	The Genie in the Jewel	33	Snargg the Ogre	
34	The Beast Riders	34	Hill Goblin	
35	The Princess' Suitor	35	Verrancus	
36	Baagan the Brave	36	The Venomess	
37	Checklist 1	37	Stallion-Man	
38	Giant Deathweb Spider	38	River Devlin	
39	Magic Shield Spell	39	Spineslayer	
40	Baron Oldschwartz	40	Fireball Spell	
41	Gargantuan Marauder	41	Sword Control Spell	
42	Verrancus	42	Mental Combat Spell	
43	Jahnu the Hunter	43	Peaceful Calm Spell	
44	The Talisman of Fortune	44	Shield Dissolve Spell	
45	The Cursewitch's Quest	45	Mutiny Spell	
46	Shula the Archeress	46	Anti-Magic Spell	
47	Obojo the Cruel	47	Force Field Spell	
48	Terry Oakes	48	Summon Creature Spell	
49	Dragonhide Shield	49	Magic Shield Spell	
50	Aragon Trueblade	50	Lord of the Masque	
51	The Koonsquine	51	George Lacklustre	
52	Anti-Magic Spell	52	The Iron Maiden	
53	Hill Goblin	53	John the Agreeable	
54	Ferrario the Valiant	54	Helmut the Bold	
55	Rings of Harrak-Barr	55	Boris the Brave	
56	Erik the Repentent	56	D'Accord the Daring	
57	Warg the Mighty	57	Croque the Hunter	
58	The Bowmaster	58	Firenzi the Fearless	
59	Bloodsuckers	59	Ferrario the Valiant	
60	Lord of the Masque	60	VanVincent the Fluent	
61	Oafus & Wilberforce	61	Barbarian Swordsman	
62	John the Agreeable	62	Obojo the Cruel	

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63	Lord of the Flies	63	The Medusa	
64	Vangorian Knight	64	The Crypt Stalker	
65	The Jester's Quest	65	The Dark Warrior	
66	The Orb of Shantos	66	The Flesh-Eater	
67	Maglan Vinn	67	Baalthazac	
68	Stallion-Man	68	Horned Devils	
69	Sylvanne	69	Hellhound	
70	Helmut the Bold	70	Homunculus	
71	George Lacklustre	71	Deathweb Spider	
72	Zittonian Swordsman	72	Bloodsuckers	
73	lain McCaig	73	Soulpod Plant	
74	Checklist 2	74	Salaman Rush Demon	
75	Lord of Darkness	75	Wolfman	
76	Titania	76	Checklist 40-76	
77	The Dragonstone	77	Card Games	
78	Mutiny Spell	78	Campaigns & Adventures	
79	Ironbark Shield	79	Yard Games	
80	Demon of Eelsea	80	Aragon Trueblade	
81	Yard Games	81	Forrin Weatherstorm	
82	Card Games	82	Baagan the Brave	
83	Campaigns	83	The Bowmaster	
84	The Dark Warrior	84	Sylvanne	
85	St. Charity's Quest	85	The Red Knight	
86	Sister of Darkness	86	Zittonian Swordsman	
87	Barbarian Swordsman	87	Zheena Nightshade	
88	The Amulet of Eternal Beauty	88	Venga the Grim	
89	Croque the Hunter	89	Karanga the Ferocious	
90	The Inquisitor	90	Horo Soga	
91	Shield Dissolve Spell	91	Horo Matangi	
92	Horo Soga	92	Gargantuan Marauder	
93	Firebreather	93	Gleeta Spee	
94	Felinius	94	Sisters of Damnation	
95	Wondrous Treasure Quest	95	Jorramungha	
96	Strangler	96	The Demon of Eelsea	

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97	Boris the Brave	97	The Angel of Death	
98	Peter Andrew Jones	98	Ironscale	
99	The Crown of Vangor	99	Jahnu the Hunter	
100	Quest Clues	100	Maglan Vinn	
101	Horned Devils	101	Attack: Head; Defend: Head & Legs	
102	Horo Matangi	102	Attack: Body; Defend: Head & Arms	
103	Krudd & Gorr	103	Attack: Arms; Defend: Body & Arms	
104	Peaceful Calm Spell	104	Attack: Legs; Defend: Head & Body	
105	The Fool's Quest	105	Attack: Head; Defend: Body & Arms	
106	VanVincent the Fluent	106	Attack: Body; Defend: Body & Legs	
107	Battle Orc	107	Attack: Arms; Defend: Head & Legs	
108	Spineslayer	108	Attack: Legs; Defend: Arms & Legs	
109	Hellhound	109	Checklist 77-109	
110	Norman Stormcloud	110	Prince Gallant	
111	Battle Secrets	111	Norman Stormcloud	
112	Checklist 3	112	Baron Oldschwartz	
113	Homunculus	113	Lord of the Lance	
114	Dwarvenforged Shield	114	Brannak	
115	Ice Dragon	115	Titania	
116	Venga the Grim	116	Shula the Archeress	
447	Marchal Constitution Contli	117	Erik the Repentent	
117	Mental Combat Spell	11/	Link the Repentent	
117	Stagcastle Man-at-Arms	117	Warrior of Quaine	
			•	
118	Stagcastle Man-at-Arms	118	Warrior of Quaine	
118 119	Stagcastle Man-at-Arms Manticus	118 119	Warrior of Quaine Lord Vengeance	
118 119 120	Stagcastle Man-at-Arms Manticus The Dragon Prince	118 119 120	Warrior of Quaine Lord Vengeance Oafus & Wilberforce	
118 119 120 121	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee	118 119 120 121	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus	
118 119 120 121 122	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess	118 119 120 121 122	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger	
118 119 120 121 122 123	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess Wolfman	118 119 120 121 122 123	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger Felinius	
118 119 120 121 122 123 124	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess Wolfman Brenn the Avenger	118 119 120 121 122 123 124	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger Felinius Koonsquine	
118 119 120 121 122 123 124 125	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess Wolfman Brenn the Avenger Baalthazac	118 119 120 121 122 123 124 125	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger Felinius Koonsquine Shambler	
118 119 120 121 122 123 124 125 126	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess Wolfman Brenn the Avenger Baalthazac Gino D'Achille	118 119 120 121 122 123 124 125 126	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger Felinius Koonsquine Shambler The Beast Riders	
118 119 120 121 122 123 124 125 126	Stagcastle Man-at-Arms Manticus The Dragon Prince Gleeta Spee The Venomess Wolfman Brenn the Avenger Baalthazac Gino D'Achille Ironscale	118 119 120 121 122 123 124 125 126 127	Warrior of Quaine Lord Vengeance Oafus & Wilberforce Manticus Brenn the Avenger Felinius Koonsquine Shambler The Beast Riders Frost Giant	

www.fightingfantasycollector.co.uk Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Silver Foil Treasure Cards - US Edition BattleCards				
US No.	US Name	✓	£	
ST-1	The Lyre of Eternal Song		1.00	
ST-2	The Sword of Slaying		1.00	
ST-3	The Genie in the Jewel		1.00	
ST-4	The Talisman of Fortune		1.00	
ST-5	The Orb of Shantos		1.00	
ST-6	The Dragonstone		1.00	
ST-7	The Amulet of Eternal Beauty		1.00	
ST-8	The Crown of Vangor		1.00	

Gold Foil Treasure Cards - US Edition BattleCards				
US No.	US Name	✓	£	
GT-1	The Lyre of Eternal Song		2.00	
GT-2	The Sword of Slaying		2.00	
GT-3	The Genie in the Jewel		2.00	
GT-4	The Talisman of Fortune		2.00	
GT-5	The Orb of Shantos		2.00	
GT-6	The Dragonstone		2.00	
GT-7	The Amulet of Eternal Beauty		2.00	
GT-8	The Crown of Vangor		2.00	

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Appendix B

Extracts from the Fighting Fantazine

Fighting Fantazine Issue 1 - September 2009

What a privilege it is to get a column in this inaugural edition of Fighting Fantazine. I get a lot of people contact me through my website asking how much a book is worth, how much they should sell them for or would I buy them off them. I rarely get anyone offering up undiscovered goodies to display on the website. Does that mean I can hold my head high and self-profess to run a site that pretty much represents an on-line museum of all known Fighting Fantasy books and related collectables? I own most of the items shown but sadly not all, nonetheless I have endeavoured to collect any image of items I still desire and you want to see.

Like a lot of people who stop by to reminisce with me, I grew up spending my paper round or odd job money on the latest Fighting Fantasy release from the outset. I guess that gives my age away to some extent and I will never regret all the hours spent immersed in those books. As things moved on, I missed out a big chunk of books in the middle and started buying the last few towards the end of the run, distracted temporarily by marriage and kids. Shamefully, I only ever held onto Deathtrap Dungeon, House of Hell and Night Dragon. Having resigned myself to the fact it was all over I had all but forgotten the world I spent a fair bit of my childhood in. That was until Wizard Books re-released the books in 2002.

Curiosity got the better of me and I started collecting and reading the old titles as well as the new special edition re-releases. It didn't take long to amass the green-spined versions from car boot sales, charity shops and some from ebay. I created www.fightingfantasycollector.co.uk in 2004 because not one existing site could offer me an extensive dedicated resource of book cover variations and collectables. It was never my intention to explore the contents or world etc as this was already catered for on other popular sites. Other collectables and the harder to find and fund titles, eventually filled my shelves.

Truly obsessed, my collection stretched into sourcing every known cover version, artwork and anything, even basically, related.

Here we are in 2009, having thought all was lost again, instead a new title is being released (Stormslayer), another parody published, the cover versions are set to change again and Warlock of Firetop Mountain will be released on Nintendo DS. It still amazes me what I find and remain intrigued at what is still out there. In future articles I hope to delve deeper into my site and share the history behind some of my finds, discuss variations and even attempt to set up valuation guidance. In the meantime, if you have anything to share with me that I don't already know about, please contact me through my website.

Fighting Fantazine 2 – January 2010

I hope this article finds you in good spirits after the festive break. Let's start at the beginning in 1982 with the first book, The Warlock of Firetop Mountain. It is the bestselling (how many millions I forget) and the most well-known book of the whole series. According to my collection I have over a dozen different versions. I will explain how I reached that number in a moment after I give you an insight into the writing of The Warlock of Firetop Mountain.

The following is a quote I found and kept from the 'Kai Wisdom and Fighting Fantasy Mailing List' (2000) and it was posted by Steve Jackson in response to a question on how both he and Ian Livingstone wrote the book together and who wrote what.

"Funny you should mention the river. The river was originally used as the 'halfway point'. Ian wrote from the entrance to the river. I wrote the river onwards (+ rules + keys). The book nearly got rejected by Penguin when we handed the two manuscripts in because there was an obvious difference in styles. In the end I drew the short straw and had to go over lan's sections re-writing them in 'Jackson style'. That's why WoFTM was the one and only book we wrote together. It made more sense to write books individually." Steve Jackson

From the original Penguin series I have 7 different cover versions for ISBN 0140315381. The very first being the

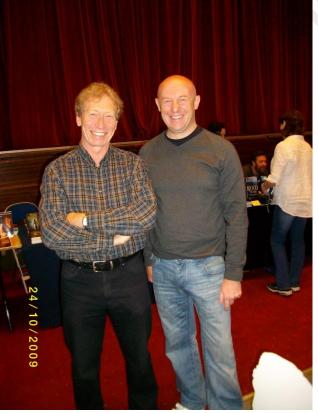
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one with a full wraparound cover, further distinguished by a black triangle in the bottom right-hand corner (1982). This was followed by the version without the wraparound cover and a star on the bottom left-hand side with the number one in the middle (1983). Then the infamous green spine was introduced (1984) with the number on the spine and the zig-zag header with Adventure Gamebooks written across the centre, also introducing the unforgettable Fighting Fantasy logo for the first time. It is interesting to learn that a lot of fans dislike the green spines, but I think they are for me what makes them unique and stand out, especially useful when hunting them down in charity shops and car boot sales! The next 4 cover versions experienced a change of cover again with what I call the Dragon header instead of the zig-zag. Noteworthy at this point is the change in artwork to the cover as well. Still by Peter Andrew Jones but the Warlock receives a makeover. The first has bronze foil writing in the Dragon header with the number printed on both the spine and front (1987). Again with the bronze foil Dragon header but this time no number on the spine or front (1989). This didn't go down well with the collectors of the day that liked to see the sequential numbers all lined on the bookshelf. This didn't last long and the book was re-printed again (1990) but only with the number on the spine. Lastly, it was printed again with the number on the spine only (1993) but this time, to keep costs down I presume, the bronze foil Dragon header was dropped in favour of plain black print.

I am going to disappoint some in terms of valuing this book in all versions thus far mainly because so many copies and versions were printed. You might think the very first one would command good money, but in all

cases they are not worth in good condition, maybe a met Steve Jackson at shared with me that he very first edition. If you with the provenance of it copy then I would be price tag on it, one that us metaphorically duel to the wealthiest win. I did ask it.

Then Wizard Books (Icon) setting off a revival, known design by Martin Mckenna Warlock another new look. 1840463872) entails an title with the words special logo on the front and (2002). A non-special same year (2002) with the reference to special edition edition of the same design



more than a pound or two bit more if signed. Having Gamesfest 4 in October he owned a mint copy of the owned this, signed and having been Steve's own inclined to put a higher collectors would death for and may the and he wouldn't part with

re-released the books as series 1. A new cover is introduced giving the The first cover (ISBN embossed silver print book edition around the new across the top to the rear edition was issued the embossing, silver print and removed. I also possess an but with the words

'Promotional Edition' under the price tag and it has a different ISBN of 1840465212, any intelligence on the difference will be of great interest as I am yet to work out what the difference is apart from the ISBN. Then follows the delightful sample adventure edition that came with issue 68 (17th December 2003) of the Cartoon Network Comic. It contains references up to 165 out of the normal 400 and the different wording of paragraph 165 encourages you to buy the full version where you can continue your quest and start again at paragraph 218. I have the comic with the book and free gift (small plastic skittle set!) still in its original unopened packaging. As these books are still for sale, the full retail price applies in the respective countries, however second-hand they barely command a few pounds as before. The sample edition might be the exception here and change hands for up to £5 if you are a serious collector beyond the standard books.

A hardback 25th Anniversary Edition was released by Wizard in 2007 (ISBN 9781840468373). Its cover depicts the artwork from the 1982 original. It comes complete with interviews, the 'one true way' solution, additional Fighting Fantasy facts and miscellaneous information, books and collectables inventory (limited) and a fold-out map. I am led to believe and well informed by Steve Jackson that only 5000 of these were ever printed,

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however I am yet to confirm this elsewhere (as far as I am aware it was also only available on-line). If this was the case it could be that this will be a rare collectable to own and be worth far more than the original £8.99 price tag. My copy is also signed by both authors so is even more desirable.

2009 has seen yet another surprise revival of the books with The Warlock of Firetop Mountain (ISBN 978184310759) being re-published in a series 2. The books are published in the larger b format, embossed cover with shield design sparking some controversy among some fans. It also has a very distinctive spine with artwork. The books can now be played with pre-rolled characters. Another new version of the Warlock is introduced on the cover by Martin Mckenna. As this is so new the retail price still applies unless you can pick it up cheaper on Ebay or Amazon.

Lastly, I must mention the US version (ISBN 0440993814) published by Dell in 1983. I do have a few foreign versions of The Warlock of Firetop Mountain as well but haven't yet attempted to source all the versions printed in 25 odd other countries.

And finally I would like to mention I have a copy of the brand new (yet to be released for sale in the UK at the time of writing this article) Nintendo DS Warlock of Firetop Mountain game compliments of Aspyr. Maybe I could write a review for it in a future edition.

Happy New Year.

Fighting Fantazine 3 - May 2010

Hopefully by now everyone has a copy of the new title Night of the Necromancer by Jonathan Green and attempting to win it. Ever since series 2 was launched and this book was announced, the official site and therefore mine had always advertised it as number 7 with Bloodbones at 8. To my surprise on receipt of my copy did I discover it to be the other way round without warning. Even the official site still listed it as such. However, within a few hours of contacting the webmaster the site was swiftly updated without acknowledgement. It is worthwhile ordering a few titles together on Amazon to justify the free postage in order to get the new titles at £3.59 each instead of the RRP of £5.99. Oh how times have changed, I didn't even get that for my weekly paper round, instead I paid £1.75 with just enough left over for sweets.

Have you got both versions of Citadel of Chaos with the green zigzag banner? This is the only time artwork was re-commissioned in the original series of covers, however it is neither rare nor more valuable in my opinion. I have to agree that the original artwork by Emmanuel was not of the quality of the first book (that's my polite version) and subsequent books that followed, I cannot imagine it was replaced because of how scary it was (one of the tactful reasons given), that would have meant a lot more covers would have bitten the dust. The second cover of the girl in a twister is far better by Ian Miller. I have to say though that the female in the picture for reference 245 in the book is much more appealing by Russ Nicholson than the one depicted on the cover. I am fortunate enough to own an original preliminary ink sketch for the cover by Ian (one of several I know to still exist). I paid \$29.99 (roughly £20 today) for it about 5 or so years ago and predict it will rise in value.

One other book was given another cover in the original series, not because of the aforementioned reason, but as a special edition with the PC software of the same name and this is where the similarity ends as little of the book is reflected in the game. The cover for Deathtrap Dungeon is black with a skull on the front in this edition. The 1998 special edition by Eidos (owned by Ian Livingstone) came in a box along with a card game depicting the in game characters. You were unable to buy these separately but you will find them on ebay from time to time. I doubt that the book on its own is rare enough to command £35 as one ebayer expected (but didn't get). I would value the boxed PC game between £10 and £15, the book, the cards and the game individually I would say between £3-5 each. However, every time I attempt to value something, someone is always willing (and has) to pay more. At this point I had best mention this game was also published in the Playstation One format and a walkthrough and map guide was also published.

Ever noticed something different on the spines of Chasms of Malice (FF30) and Spectral Stalkers (FF45)? Well, the former has no puffin at the bottom at all and on the latter, the puffin faces left instead of right as in the all the others. Does this make these particular books more valuable to the collector? Not really, but quirky all the same, you just have to wonder why. Two other pieces of trivia for you (and I make no apology for those already in the know as I believe not all readers know all the facts). The first Fighting Fantasy book to be written by an author other than the two series co-creators was Scorpion Swamp (FF8) and whom interestingly also goes by the name Steve Jackson which causes some confusion amongst the uninitiated, easily done. This Steve is

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responsible for role-playing games such as Car Wars and Gurps. The other useless fact is that the American edition of House of Hell (FF10) was re-named to House of Hades as the US deem the word 'hell' to be blasphemous.

Let's delve into something else other than the books for a change, bookmarks. The first (1982) was to coincide with the launch of the first ever book, The Warlock of Firetop Mountain. The bookmark was white, roughly some 7.5" tall and 2.5" wide (5" when open), not only was it double-sided but folded out to view a competition in the middle. It was issued with the book at the time and the prize was the 'Imperial Dragon' by Citadel Miniatures which was a colossal 2ft long and proved a problem for moulders and makers alike. All you had to do was map the book to win. Does anyone know who won this competition?

The next was a series of 5 plus a flyer (1986), all fold-out. The flyer was larger at just over 8" tall and 3" wide, the others were smaller at 6" by just under 2.5". They were released with The Riddling Reaver, Titan, Masks of Mayhem (FF23), Creature of Havoc (FF24) and Helmquest (not FF). You had to solve a puzzle, cut of the corners and send them in with your answer to win a day with Steve Jackson and Ian Livingstone, amongst other goodies for runners up. Provided you have intact bookmarks they can exchange hands for over £5 each, the same would apply to the WOFTM version above.

The last two to mention are more recent additions to mark the launch of the Wizard editions in 2004 and 2009. At just over 6 inches and only double-sided, neither offered a competition but the first, snapshots of characters from the new covers (and book listing to the rear) and the second the new shield and logo design. As these are relatively new and available they would command no more than a pound or so each. These were as far as I can remember only given away at events or if you were lucky in a bookshop. I am sure Wizard books have a few spare of the latest version kicking about if you contact them. Otherwise, happy hunting.

Fighting Fantazine 4 – October 2010

Wonders never cease to amaze me, I think what keeps me going on collecting is the unknown and what I might come across or the thrill of the random find. I am speaking from experience and especially about two finds that came to my attention since issue 3 through another collector that posted them on the Titan Rebuilding Yahoo forum and I have neither. One I had heard of as a pure rumour and the other is completely new to me, which I find amazing after all these years. I am talking about the Deathtrap Dungeon beer mat depicting the Eidos software artwork of the game on one side and Lara Croft from the Tomb Raider genre on the other, also a folded A3 poster/flyer which I understand was found loose inside the Poster Book. I believe it was released to coincide with the 10th Anniversary box set depicting similar artwork. The least I could do was share the pictures on my site for all to see. They were such a new entity to me they barely made it into the collector's guide at the last minute. I suggest they would command around the £5 mark, maybe more as they are so rare.

At the time the proposed House of Hell movie was announced I managed to capture some commentary from the forums and as a result I contacted Steve Jackson for his opinion on these fan's opinions, he was very receptive and welcomes any feedback as it is such early days.

"Hands up who doesn't think this will be another in a long line of cookie cutter generic horror movies with lashing of pretty young things (hence the young couple) with few, if any, genuine scares?"

"I watched the descriptive trailer and the narrator commented on how the creators (presumable Steve Jackson) held off to this point because of movies' tendency to drastically change the content of a book when adapted to the big screen. Interesting, then, that right off the bat there's a major change- the trailer describes a young couple being stranded and having to take refuge in the house, (where of course, the book just had the one main character, or YOU). I'm really interested in seeing how true to the book the movie actually stays- will there be an Earl of Drummer? A Hell demon? A hunchback? For that matter, how much of the book that's off of the victory path will be included in the movie"

I have already made contact with the makers and hope to get called to Pinewood Studios sometime soon (not!) for a trial. They did say they would get back to me but I don't hold out much hope.

What does everyone think about the quality of the Series 2 books? I have to say I am not that impressed, the paper lets them down and they aren't sitting on my shelf so well. I have always thought that with all the abuse these gamebooks get I would have expected them to be released one day in a special edition hardback version very much like the 25th Anniversary Warlock of Firetop Mountain was in 2007 or the recent releases of the

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Lone Wolf series in this format. From a collector's point of view this would make a nice addition.

Can anyone explain to me why Allansia commands so much money? I understand why the last few books of the original series (57-59) do because of the limited print run but even then if Allansia had a single, low print run why is it worth even more. To drop Lone Wolf into the conversation again, I have noted that the latter numbers of that series are going for over £100 compared to £25-£35 each for 57-59 or Allansia for a bit more, not sure why though.

Just the other day I was approached by a fan looking for a particular piece of artwork he remembers seeing in one of the Sorcery! books of a face in a sun. I immediately knew what he meant and shared a scan with him out of The Seven Serpents (No.3). He wanted it so that he could get a tattoo of it. I already have two of my own and toyed with the idea of getting an FF related tattoo to join them. My focus was actually on the original logo but my wife talked me out of it. It had occurred to me though that an FF tattoo would make an awesome addition to my collection and it would stay with me forever! For now I will settle for a large dragon down the top half of my right arm.

I would like to share another titbit I found on the FF mailing list forums by Darren Blizzard in September 1999.

"Just going back to the first time I bought the books, I remember they were from a newsagent in a semi-country coastal town called Warnambool (aussie fans will know where that is). I was 11 or 12 and I was on holidays with the family. In the newsagent where the books were was this huge cardboard stand that had the dragon from the cover of Warlock Of Firetop Mountain all over it. Now, that would be great collectible to get that I bet no one considered."

I hadn't considered this as a collectable before, mainly because I wasn't aware of them and hardly expected something like this to survive. Any news of one or pictures would be useful for the website and I will add it to the collectors guide but right now cannot decide on a value, maybe £30-40? I do however have an original Puffin books point of sale shop display with a zombie behind bars, much like the box set of a similar design. As it happens it belonged to Steve Jackson himself and according to the company (They Walk Among Us) he was selling it through and whom I bought it from, it had come from his personal collection and this piece in particular was sat in his office (see website for photo). To my amazement in researching this article I also discovered that my original Clarecraft Shape Changer (from The Forest of Doom) figurine, that I bought from the same company, was also from Steve's personal collection according to the advert!

Lastly, I am disappointed that I could not make the Games Expo in London this year and a particular hi to fellow collector Steve Dean whom I would have liked to have met for a chat, maybe next year or another day. Some of you may have noticed me on the forums thinking of thinning out my collection in this difficult economic climate, it hasn't happened yet but it still might have to in order to raise some cash. I have toyed with the idea of expanding my basic guide one day to a full on pictorial guide and text. I have approached Steve and Ian who are supportive but I would need financial recognition if it went as far as being published, watch this space.

Fighting Fantazine 5 – February 2011

On the 28th November 2010 I had the pleasure of visiting the home of Ian Livingstone to collect signed books I will be selling on his behalf. I had only expected to visit him briefly, say hello, take the books and go, but no. It was freezing outside and to my amazement he asked me in to join him and his family for breakfast, a full English I might add. My 15 minutes turned into two and a half hours of conversation and discovery. I learnt that Ian had chosen me to sell his books in recognition of my dedication to keeping the books alive. He went on to say without us (the fans) Fighting Fantasy might never have gone this far, he is saying it is us that keeps him writing and supporting it's continuation.

Where do I start, his library filled with board games and books, the room full of art and posters or upstairs where he stored his original manuscripts. You have to remember Ian and Steve (Jackson) founded Games Workshop and in its heyday the 'WHITE DWARF' magazine represented something very different to what you see today in the magazine and shop. It wasn't just about Space Marines, Lord of the Rings or Warhammer, it was everything role-playing ever represented, those were the days and the younger generation enjoying this today may never appreciate how different it was then, think no computers and think table-top gaming with lead miniatures instead or where Fighting Fantasy books were concerned (and still are), a pencil, dice and a huge imagination.

On that note I will start with his library since I mentioned all the board games first. They filled, floor to ceiling,

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two of the walls. To say there were at least a few hundred may be an under estimate. From what I could tell they were all in very good condition and he had played at least two thirds of them. All of them appeared to be from his involvement in Games Workshop but others were present. He notably pointed out 'Warlock of Firetop Mountain' and the 'Legend of Zagor' board games. However, he did not have 'HEROQUEST', another, but unrelated favourite of mine, although Games Workshop were responsible for the advanced version, not MB. The second thing I noticed on walking in the room was the life size model of Lara Croft (Tomb Raider) from his involvement with EIDOS. His fighting fantasy collection commanded a very large, tall bookcase in its own right. The books he gave me are mostly duplicate copies from his own collection. Considering how old the books are now (30 years in 2012), every single one was as if they had just come from the publishers, with few exceptions. He showed me a first edition copy of WOFTM that puts mine to shame. He had the foresight to shrink-wrap every first he ever obtained. All the known books were there, more than one copy in most cases, box sets (although he did not have all of them), software packs and lots of foreign versions, mostly complete sets. He also had the additional material as well (AFF etc.) dotted around the bookcase. Of interest here was a Danish (third of A4 size) item – SVAERD OG TROLDDOM KALENDER 1990, translated literally to Sword and Sorcery Calendar, though it looked more like a pocket diary.

Around the corner was was full of portfolios Others posters. were not yet making it to the walls resided in his previous house time. In fact a lot of what I last move some inspection I managed to see for 'Casket of Souls', 'Forest of of the Lizard King' and McCaig. 'Caverns of the Snow Sorcerer' by Les Edwards, Williams, 'Freeway and these being titles Ian had posters later that I had seen amazed to see one I hadn't. It surfacing. I shouldn't have never be sure, however I find something new and I did. within a picture frame to show A2 poster advertising The competition in 1982 to win



another room, but this time it containing original art, prints contained in picture frames, where, I learnt they had but hadn't quite made it this saw was still in boxes from his previously. Following closer with my own eyes original art Doom', 'City of Thieves', Island 'Deathtrap Dungeon' by Iain Witch' and 'Crypt of the 'Trial of Champions' by Brian Fighter' by Jim Burns. All of written. A few prints and before and/or have, I was is incredible these gems keep expected any less but you can remained optimistic I would This object was contained it off and rightly so. It was an Warlock of Firetop Mountain the 2ft long Imperial Dragon

by Citadel Miniatures. The words on the poster are as follows;

"WIN YOUR OWN DRAGON! The largest fantasy figure ever produced is the star prize in the Warlock of Firetop Mountain competition. It's an amazing 2ft long Imperial Dragon with an equally huge wing-span, the Dragon is the very first of its type created for Citadel Miniatures and the only one specially built and painted in full colour by its world-famous designer twins, Michael and Alan Perry! Plus 100 runner-up prizes of Games Workshop fantasy games! All you have to do is draw the complete labyrinth beneath Firetop Mountain (all the clues are in the book)! A section of the Maze of Zagor is given above to start you off! Apart from the accuracy of your drawing, winners will also be judged on presentation and decoration of their maps."

And so the rules follow and the competition ended January 14th 1983. That is nearly 27 years ago! I think I have mentioned the Dragon before and asked if anyone knew who the winner was, so if you know of its whereabouts or one of the winners of the other runner-up prizes let me know, if it even survived? By the way, Ian had a few spares of these posters but wouldn't part with one for my collection – shame.

Before I talk about the final room which held all his manuscripts etc of the books I must mention all the original hand-drawn paragraph maps for his books, some in frames, some loose that I found dotted around the place. Each one cello-taped together on cardboard and a lot of the time the writing was in pen. The pièce de

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résistance of my visit was easily getting to see inside the folders of the manuscripts for the gamebooks he wrote. I had a good rifle through the Warlock of Firetop Mountain, City of Thieves and Deathtrap Dungeon folders. All contained hand-written notes for each paragraph, original concept artwork of differing types and letters from publishers among many other notes and ideas. Ian mentioned that a typed manuscript he showed me was typed by his then girlfriend, as much of it was done that way then. In the Warlock folder he unfolded the original map he had drawn for the first part of the adventure up to the river (Steve doing the maze beyond the river, the first and last book they did together). Interestingly I also witnessed first hand the working titles for number 26, starting with Crypt of the Necromancer, deemed to be to macabre by the then publishers, Penguin. How ironic, considering the release of Jonathan Greens latest offering in Series 2 of the re-releases, 'Night of the Necromancer', oh how times have changed. This title was crossed out in favour of 'The Howling Tunnels', but again not in keeping with the book contents and Ian finally got his way with Crypt of the Sorcerer but he wasn't entirely pleased.

Enough of that, but before I let it go altogether, I am still making an inventory of everything he gave me, including copies of the Warlock magazine in Japanese. I will be using ebay to sell them (under the title of my website — fighting fantasy collector) unless I hear from collectors directly that show an interest in acquiring signed books by Ian. Ian has asked that at least half of the proceeds go to a charity of his choice; it is likely to go to a gaming charity he is patron of.

What will 2011 bring us? The House of Hell movie, planning for the 30th year anniversary in 2012, more mobile phone apps, a new Advanced Fighting Fantasy system or a new adventure from Ian (probably his last and he wouldn't let on a thing). Probably (hopefully) all of the above and some! I was going to write about autographs in this edition but was side-tracked by this visit, maybe next time. I certainly intend to post some photographs to my website of the things I speak of, so watch out for those and I will also be releasing a new version of my guide to reflect changes in the last year.

Fighting Fantazine Article 6 - March 2011

From all the feedback I am getting it appears that it is getting harder to locate the books in charity shops or a boot sales and I tend to agree, about all I get to find these days are a sole more modern Wizard edition. Day's seem to have gone where I would chance upon a stack of green spines. Here is one such recent quote from a fan I'd like to share with you that very much inspired this article,

"I just wanted to thank you for the short nostalgic trip I just took through your website......Unfortunately I never quite completed the full collection of books, despite many attempts to do so - charity shops, library sales, pinching.......Thank you, however, for the chance to see a complete collection, as well as some titles, versions and publications I was not even aware of until just now. As much as I would like to have continued, it has been at least 5+ years since I last saw a fantasy games book in a charity shop, let alone a title I do not already possess. Sadly it seems they are scarce these days, and due to the nature in which they are read are very difficult to find in good condition - many of my own are well thumbed, bent spines and quite tatty........Great to see someone who still has a passion for them though, as I would not have thought it possible in this day of Wii's, PS3's and XBoxes where everyone seems to playing World of Warcraft style games in place of traditional book and dice games us 80s kids enjoyed...."

I don't know about you but I do love an un-broken spine on all my books, especially when on display. In the early days of my collection I wasn't as fussy as I am today. I was originally on a mission just to get the books in my collection regardless of quality like the chap above. I couldn't afford to discriminate like nowadays where all the tatty copies have been upgraded and if on the rare occasion a book does pop-up in a charity shop or boot sale, I might leave it, especially where the spine is broken. It may seem obvious to say it, but adventure gamebooks are more likely to suffer from the broken spine because of the constant too-ing and fro-ing it requires in reading (playing) it.

I rejected a book once after handing it to an elderly cashier in a charity shop whom subsequently proceeded not only to lick her finger and thumb before opening the book but then, wait for it......yep, she opened the cover and rubbed her palm down the two open pages to read the faint price pencilled in the corner, splitting

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the spine – argh! You got it, I changed my mind and abandoned the sale (maybe if it was 50 or so and above I might have still taken it). I also despise it when these shops continue to put a coloured sticker on the spine or a price ticket on the cover somewhere, more often than not when you try and remove it, it tears or leaves a mark.

Of equal importance to me is the state of the adventure sheet on the inside. Blank is good, not so good if mildly used in pencil unless you can rub out use without a trace, but pen is bad. Whilst I am grateful for finding a book in good condition having passed these two tests, I can't help but feel the book went unread or they were very careful (like me) when it was in their possession. I also figure that if the adventure sheet remains unused they made their own like me or they cheated their way through. These days I use printed ones from the internet but no such thing existed when I was growing up so I used to replicate the adventure sheet by hand with a pencil and ruler.

Further to my previous article on the collection of signed books I acquired from Ian Livingstone last year I would like to share with you some of the queer translations I have experienced when trying to identify some of the books where I could neither identify them by the language nor cover. Luckily, an archive on www.gamebooks.org still exists that gives all the foreign variations.

Most books bear the same cover artwork as the UK original, others I could guess what it might be and the remainder I had to look inside for inspiration or on foreign fan sites. Here is where I had the most fun in learning what other countries believe the title to be or at least I see when I use a translator. In particular I refer to one such Brazilian/Portuguese website I had Google translate for me. My findings are as follows;

- 1 The Wizard of the Mountain of Fire
- 2 The Forest of Death
- 4 The Lost Ship
- 6 The Infernal Dungeon
- 8 The Swamp of the Scorpion
- 9 The Witch of the Snow
- 10 The Haunting Diabolic
- 12 Killer Space
- 17 The Challenge of Champions
- 18 Circles Kether
- 19 Shades of Destruction
- 21 The Castle of Nightmares
- 22 The Crypt of Witchcraft
- 23 Traveler of the Stars
- 24 Depths of Evil
- 25 Encounter with FEAR
- 26 The Gun Telak
- 27 Knight Sky
- 28 The Thief of Spirits
- 29 The Curse of the Vampire
- 30 Tower of Devastation
- 34 The Legend of Knights of Darkness
- 35 Return to the Mountain of Fire
- 36 The Lord of Chaos
- 37 Rescue Arion
- 39 The Looter of Riddles

Interestingly on the same site but this time within the forums I translated a few of the threads with differing results. *House of Hell*, shown above as *The Haunting Diabolic* becomes *The Mansion Diabolica*. Whereas, oddly published as number 39, *The Riddling Reaver*, came out as *The Looter of Riddles* or *Spoiler Charades*. If you want more fun with this if you are as sad as me then try out this other site http://planete-ldvelh.com/page/defi1.html for more hilarious titles when translated into English.

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Whilst trawling through my books for inspiration I thought I'd briefly share with you a comment I found in a copy of *Howl of the Werewolf* that I had signed by Jonathan Green at Gamesfest 4, it simply says;

"To Jamie, Arrooo!!"

I also recall Jonathan signing a copy of *Stormslayer* for me on that same day. The thing is, he wrote the immortal words "May your Stamina Never Fail" in it, then passed it to Steve Jackson to sign, whom subsequently had a go at him (in a nice way of course) for stealing his line.

Finally, I must shamefully plug the new version of my checklist and price guide which contains updated material for 2011. Continue to keep an eye out for more books signed by Ian for sale by myself, if you want a full list get in-touch through the website. I am also writing a new version of the website in the background so apologies if I haven't updated the current one as often as you'd like, this has been due to technical issues with my old version of Frontpage and incompatibilities with the hosting service.

Fighting Fantazine Article 7 – September 2011

I intended to review the new Advanced Fighting Fantasy books in detail as re-released by Graham Bottley but I'd rather you read this review instead at http://www.rpg.net/reviews/archive/15/15307.phtml which deals with it nicely. I will however say a little bit of what I think all the same. I can't say I am impressed because I am not. I am disappointed as I expected more from the re-release. Whilst content in the main book was updated, Titan and Out of the pit was not. They have just all been reproduced in cheap covers. It would have been better if they were released as second editions with new content, maybe in hardback but certainly they should have reflected content of books released after the originals. That way we would have seen new monsters in OTTP and new areas etc to further expand Titan for example. Maybe, even new artwork? I have hinted to Steve and Ian in the past that they should consider issuing hardback versions of these and the adventure gamebooks very much like recent Lone Wolf re-releases. Am I alone in that request, maybe it is just the collector in me and the collector in me is still pleased to have them in my possession, than not.

Not sure how I missed the A2 Sorcery! poster that a Paul Arneil sent me a picture of the other month, probably because I do not have a copy and they are notoriously hard to find, as invariably posters got destroyed unless you were Paul who had the foresight to ask for it when he came by it in the 80's after seeing it displayed in his local bookshop and was given it after they finished had with it. (I wonder if he wants to sell it?) Not even regular trawls of Google images have dredged it up. The artwork is a map of Kakhabad by John Blanche used on the rare Sorcery! box set and also features on the back of Warlock magazine 5. John was also responsible for the interior and exterior artwork in the original Sorcery! series of books.

Who remembers F.I.S.T (Fantasy Interactive Scenarios by Telephone)? I had seen the adverts but never had the pleasure of playing it. It was a Steve Jackson creation that championed role-playing over the phone and must have cost the caller a fortune. Thanks to Jason Vince whom I am grateful to for sending me pictures of probably every known advert ever released for the system. When I get a chance I will post them up to my site for all to see.

More on the signed books I obtained from Ian and this time German compilations (Das Grosse Fantasy Abenteuer Spiel Buch). Before I explore the various title translations in each one of the 6, here are few outtakes from the covers;

'Sammelband zum Superpreis' = 'Collection at a super price'

'Das Kultbuch von den Meistern des Fantasy-Spiels' = 'The cult book by the master of the fantasy game'

'einmelige sonderansgabe' = 'one special issue'

The contents of each compilation are as follows:

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Book 1

Die Zitadelle des Zauberers - The Citadel of Chaos (The Wizard's Citadel)

Die Stadt der Diebe - City of Thieves

Das Duell der Piraten - Seas of Blood (The Duel of the Pirates)

Book 2

Der Hexenmeister vom Flammenden Berg - The Warlock of Firetop Mountain_(The Warlock of Flaming Mountain)

Die Insel des Echsenkonigs - Island of the Lizard King

Die Hohlen der Schneehexe - Caverns of the Snow Witch (The Caves of the Snow Witch)

Book 3

Das Hollenhaus - House of Hell (The Hell House)

Der Talisman des Todes - Talisman of Death

Die Damonen der Tiefe - Demons of the Deep

Book 4

Der Fort der Finsternis - The Forest of Doom (The Survival of Darkness)

Das Labyrinth des Todes - Deathtrap Dungeon (The Labyrinth of Death)

Der Sumpf der Skorpione - Scorpion Swamp (The Bottoms of the Scorpions)

Book 5

Der Stern der Schmuggler - The Rings of Kether (The Star of the Smugglers)

Der Tempel des Schreckens - Temple of Terror (The Temple of Secrets)

Der Wettstreit der Gladiatoren - Trial of Champions (The Rivalry between the Gladiators)

Book 6

Das Schwert des Samurai – Sword of the Samurai

Die Masken von Mayhem – Masks of Mayhem

Das Universum der Unendlichkeit – Starship Traveller (The Universe of Infinity)

Some translations are utterly ridiculous, just look at Scorpion Swamp, but how timely was it to have a bookish German student in the house when I was researching this article and according to him the translations are okay but some could be better. Whilst staying with me he only went and read the first 4 of the Game of Thrones series of books, in English, in a week! He said he even read a Dan Brown on the way over and will read

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another on the way back! Still can't work out why he was over here to learn English if he can consume books like that. Sadly he had not heard of the books nor showed any interest other than to help me.

Since I have been dropping other book names and authors dare I give Destiny Quest a shout in my article? Whoops, just did. I must admit, whilst being a die-hard FF fan I can't help but be curious as to what it is all about. It looks good, the reviews are good so me thinks I will call for a copy. If you are reading this Mr Michael J Ward, please get in-touch.

What do you all make of the recent news that Deathtrap Dungeon will also be made into a movie, "....a cross between Saw and Gladiator" has been quoted, will it live up those high expectations? Can't remember the book being as savage as the movie Saw. On the subject of movies, we haven't seen an update for House of Hell since this time last year without a new word of progress or release date. Whilst it is exciting stuff to see the books turned into movies, or at least interactive ones, I do hope they work out. My guess is they are lined up for next year's anniversary.

As a little bit of fun you should follow the link http://vimeo.com/22618055 and see what lengths some will go too to get famous. Make sure you watch right until the end and you will see why it is relevant. The person behind this movie is also producing Deathtrap Dungeon. Surprise Surprise.

On the subject of Deathtrap Dungeon, I finally succumbed and purchased an iPhone, subsequently the first app I installed was just that. Having played it through several times without success so far, I continue to persevere, however unless I am being completely thick, is the answer to paragraph 382, 150 pounds or not as it sends you off to paragraph 227 which says I am wrong. What will my next app be, Sorcery!, Warlock of Firetop Mountain, Citadel of chaos or Creature of Havoc? You decide.

Fighting Fantazine Article 8 – February 2012 (see also interview later on)

Of all the iPhone apps I listed in my last article, I didn't download one, instead I downloaded City of Thieves and Creature of Havoc. I had loads of fun completing the former but the latter was another story as I keep going round and round in the cave system, will just have to keep trying. I promise to stay away from translations for a while, not my strongest subject.

You may have noticed that since I wrote my last article for the Fantazine I have somewhat been distracted from my collecting duties so apologise as I talk more about my new official role. On the subject of apologies, as I wrote the last article way before I struck the deal, the headline article announcing I was taking over the editorial of the website seemed a little out of sync and I even criticised the new Advanced Fighting Fantasy system, but by the time I announced I was the new Warlock I had forgotten what I had said. All forgiven, Graham?

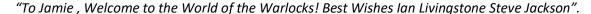
Well, what a whirlwind. Who would've thought I'd be walking in the footsteps of giants (is that even the right phrase?, it sounds appropriate anyway). My relationship with Steve and Ian had grown organically from way back when I nervously approached them about copyright permissions for my website in 2004. If I remember rightly it wasn't until 2008/09 when I approached them again about my idea for the collector guide and what my boundaries were, especially since I wanted to make a small amount of money from it.

I met Steve for the first time at Gamesfest 4 in 2009. I had previously e-mailed him draft versions and took along a copy for his approval, oh and got a whole load of books autographed. Jonathan Green was there too, so got his as well. It was at that point I planted the seed of working closer with him and Ian on a few projects if they were interested. I kept in touch on and off for the next year and in 2010, Ian invited me to his house for a chat with a view to helping him sell his surplus books which I have written about previously.

By this time they were both aware that the website had not been updated for a while and the fan base was slowly ebbing away. Dave Holt did a grand job with the original site and the subsequent upgrade but other

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commitments meant he couldn't spend as much time on the site as he would have liked. Several e-mails later, I was invited to London again to see Ian and Steve together. This was my opportunity to pitch to them why it should be me to take over the site as by this point no one was looking after it. I wasn't going to give an opportunity like this a miss and just agreed to everything, who wouldn't! I did get another pile of books as well. Something I will treasure from that visit is a signed 25th Anniversary copy of The Warlock of Firetop Mountain which now sports,





My first task, before announcing the change, was to come up with an action plan of what I had planned so they could agree it. This involved a lot of back office admin and relationship building, all of which you won't have seen the fruits of my labour. I had to set-up a new e-mail account, deal with queued messages, re-establish the Twitter and Facebook accounts and much more, this is even before I started on the site content.

When I first communicated I was the new editor of the site through all the various channels I was mainly greeted with positive feedback that we were back up and running. I have received a lot of good luck messages since, however a few remained sceptical that it would last. Having only held the reins for a few months I have managed to make some minor changes, kept the news feed live (and moved it the home page), run a competition and submitted a lot of fan art and amateur adventures. I intend to do a lot more but as I have a day job, I can only do this for a few hours a week, answering daily rights enquiries and fan questions including posting on the social platforms. One thing I know Ian and Steve are keen for me to progress and develop on the site is the link between all the old material with the new, this Fantazine, my original website content and links to other fan content.

If you haven't already seen my feedback for my visit to Dragonmeet on the main site here is your chance to find out. I had the pleasure of starting my day with Ian Livingstone on Saturday to collect more signed books before heading off to Dragonmeet together. On arrival we parted ways and met again at his interview with James Wallis at 11am as scheduled. The room was full and the hour passed very quickly. Ian covered his career from the very start when he and Steve Jackson set up Games Workshop, right up to his involvement in the electronic games industry today. He spent at least 15 minutes discussing Fighting Fantasy and in response to a question I had pre-prepared, he excited the audience by confirming the plans to launch a new book next year for the 30th Anniversary. He still wouldn't release the title, nor theme but did add that the release date will be August to coincide with the exact date The Warlock of Firetop Mountain was released in 1982. (I am trying to

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get the actual audio from the event and will post it to the official website if possible and have since found that date to be 27th August 1982). Afterwards he sat at the Arion Games stand with Graham Bottley, where he proceeded to autograph books for adoring fans. Some had brought their own, others bought one of the new titles Graham had for sale that day.



Fighting Fantasy at Dragonmeet 2011

From L to R: Graham Bottley, Jamie Fry, Ian Livingstone and Jonathan Green

Around Lunchtime, after Ian had left, I managed to grab a good chat with Graham and found out more about the plans for the Advanced Fighting Fantasy re-releases. He confirmed firstly that the Sorcery! title Crown of Kings RPG will be released in either December 2011 or in January 2012. Most importantly he announced that next year we will see the release of Blacksand!, Dungeoneer and Allansia, even Out of the Pit II. Jonathan Green was also at Dragonmeet. I sat in on his panel interview where Fighting Fantasy got a mention a few times and had chats with him throughout the day. Jonathan was the guest of Tin Man Games (namely Neil Rennison), promoting his new Gamebook Adventures title Temple of the Spider God for iPhone and iPad. I think if asked by Ian to write another Fighting Fantasy title Jonathan would jump at the chance.

All in all a great day was had and showed the Fighting Fantasy brand is still well loved and followed.

Some facts I didn't post on the site that day were that he showed me his original owl and weasel booklets, an A5 folded leaflet from 1982 that I haven't seen before promoting the launch of The Warlock of Firetop Mountain. I have asked for a scan so hopefully I will have that for next time. He also had a small plastic carrier bag printed with advertising for the American (Dell) versions of the books. I also got to see the swords he and Steve are seen wielding in this picture following an interview. I am sure I have seen them used somewhere before but cannot recall. I will offer a signed book as a reward to the person who can help me with that.

Everyone is probably wondering what is in store for the Fighting Fantasy 30th Anniversary in 2012. Well, we



now know the new book is coming out written by Ian but as far as anything else goes you are going to have to wait and see as plans are afoot and I will reveal all in good time.

Despite now working closely with Steve Jackson and Ian Livingstone including Simon Flynn at Icon (Wizard) Books, not forgetting Jon Green and Graham Bottley et al, I still can't shake that excited fanboy in me. It is a surreal experience and sometimes I sit in their company mesmerised in disbelief. I would have never imagined all those years ago when reading the gamebooks that I would be working with all these history making people. I suppose by me being part of this makes me part of that history and something I am hugely proud of.

Hope you all had a great Christmas and I wish you a very prosperous New Year.

May your stamina never fail!

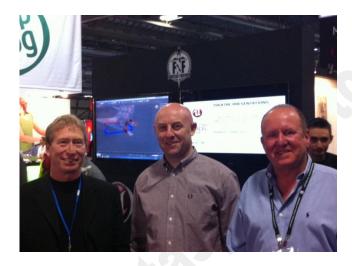
The Warlock.

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Fighting Fantazine Article 9 (No article written for this edition)

Fighting Fantazine Article 10 - December 2012

2012 has been the year I expected for Fighting Fantasy, in fact gamebooks in general are not doing too bad either. I firmly believe the build-up to the release of Blood of the Zombies (book and app), the hype on their release and the subsequent anniversary chatter firmly put it back on the map with fans new and old. On the actual 30th anniversary day itself, 27th August to be precise (the exact day The Warlock of Firetop Mountain was published all those years ago), I spent most of it talking to well-wishers on Twitter and Facebook and reading blogs celebrating the event. Ian Livingstone was very active that day as well. The website traffic went through the roof following the launch of a 30 question quiz on The Warlock of Firetop Mountain to mark the occasion.



Earlier in the year I attended the Train2Game/Epic Games 'Make Something Unreal' event at the Gadget Show Live in Birmingham where I had the pleasure of meeting the four indie software developer teams all competing for a licence to produce their Fighting Fantasy game.

They were as follows;

1 – Commando Kiwi, the Warlock of Firetop Mountain: Lost Chapters (Winners)

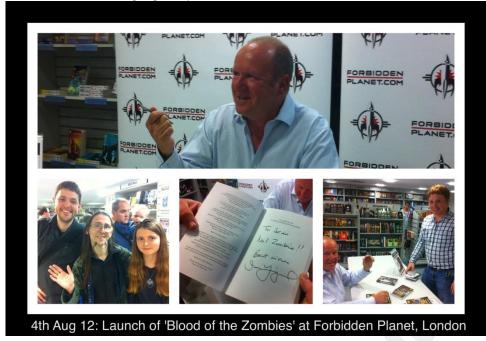
2 – Derp Studios, Citadel of Chaos: Dire Consequences

3 – Digital Mage, Armies of Death: Rise of Agglax

4 – Indigo Jam, Deathtrap Dungeon:

I was very impressed with the quality of work from all 4 developers but Commando Kiwi won the vote with The Warlock of Firetop Mountain: Lost Chapters. News on its release is yet to be announced and it is not clear on what platform it will come out on. I have a Commando Kiwi limited edition poster to show for my visit and also managed to snaffle a Train2Game goody bag containing a pad, pen, mints and bizarrely, a travel toothbrush and paste set. Although the bag is now my daughters PE bag for School.

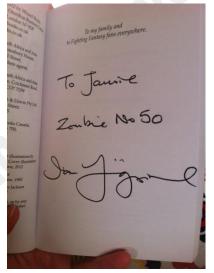
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On Saturday 4th August I went to the book launch at the Forbidden Planet megastore in London to witness Ian Livingstone signing the newly released Blood of the Zombies books for his loyal and adoring fans. I went with Neil Rennison of Tin Man Games and met the artist Tony Hough. Representatives were on hand from Icon books as well. Blogger's Stuart Lloyd and Paul Smith were also present in the crowd. Ian signed and numbered every book as a Zombie, with his son keeping the tally, I secured no.50. I believe 73 were given out in the short

time Ian had to do the signing in. I time he has signed since but I have however, what I do know is that number. For those that have read what that means and as this is a that secret out here. Fans also that they were proudly sharing well. It is here I also got to see the adapted by Tin Man.

In addition to a signed copy of my bag I picked up a signed 'DestinyQuest: The Legion of collection (with 2 bookmarks!). All



understand he has kept this up every no idea what number he has reached, he wanted to reach the magic and completed the book will know no spoiler zone I will not be letting bought with them some original books with Ian and having them signed as first makings of the app on iPad as

Blood of the Zombies firmly planted in hardback copy of Michael J. Wards Shadow' as well to add to my wider this was followed by a pint shared

with Neil, Stuart, Paul and Ian, yes; Ian joined us for a pint and chat afterwards.

Looking through my notes in preparation for next year's edition of the guide I want to share some of the changes I am making and new editions to it. Yet to be confirmed (as I do not have the book) is a rumour that a bronze dragon version of Night Dragon at 52, with number on spine only was also printed. A Twitter follower has also reminded me that in addition to Chasm of Malice, the zig-zag version of Temple of Terror has no Puffin logo at the bottom of the spine either. Despite asking I am yet to find out if Blood of Zombies is number 17 in series 2 or does it form part of a new series being in a different format again, I suppose thinking about it, unless other new books are released then it would make no sense to start a new series. I forgot to mention that when I was at Dragonmeet last year I also picked up a badge with the original yellow Fighting Fantasy logo on it that I believe was commissioned/made by Paul Badowski.

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A new Advanced Fighting Fantasy adaptation of Sorcery!: Crown of the Kings by Graham Bottley (Arion Games) made it to our shelves although I am still waiting for my signed Blacksand! Indiegogo investment to arrive in the same format. That reminds me to add all the special editions coming out of that as well to the list. Due to it being the 30th Anniversary it is a good year for magazine collectables. I had a short article in SCIFI NOW #64 printed that I spoke of before. The SFX Fantasy Special Edition #55 that contains a 12-page article by Jonathan Green, entitled 'Legacy of Firetop Mountain'. Retro Gamer #102 has an 8-page interview with Ian Livingstone mainly focusing on the gamebooks in the differing electronic formats. SFX Magazine #225 contains a short review of 'The Warlock of Firetop Mountain' by way of a tribute and Imagine FX #88 boasts a 10-page article dedicated to the art from the books in particular that of Iain McCaig, it also shows off the art from Blood of the Zombies.

That leads me nicely onto Blood of the Zombies collectables. An A2 poster of the book cover has been released, as has an A4 4-sided card promotional brochure, which is also available on-line for download (ISSUU). For the hard-core collector among you I also have the Icon Books catalogue in which the book features over two pages. In addition to the printed version of the book, Tin Man Games have released Blood of the Zombies as an app on the iOS and Android platforms with others to follow. Tin Man are well known for issuing bookmarks and postcards with every release of their Gamebook Adventures and this one should be no exception, I just haven't got any myself yet (hint hint Mr Rennison).

Speaking of apps, Tin Man will be releasing House of Hell next with Forest of Doom and Appointment with F.E.A.R too follow next year (and bookmarks etc. I hope). It is also likely they will follow these up with some classics such as Warlock, Citadel and Deathtrap. They have set-up fightingfantasyapps.com exclusively for them. Just as exciting is the release of the Sorcery! Apps by Inkle. Expect to see the first one, The Shamutanti Hills, out early next year. The original apps by SEB J and Big Blue Bubble are no longer available. Worldweaver have released Creature of Havoc on Kindle but no new releases for PSP/PS3 from Laughing Jackal at this stage. Nothing to report on the House of Hell or Deathtrap Dungeon movie's either.

What will 2013 bring I hear you all ask. Well I am confident that the books in the electronic formats are a given but will Ian or Steve be convinced enough to write a new title, or someone else, without the anniversary as a reason, let's hope so. I have a few plans of my own but even as the Webmaster of the official site I am not always up to speed with the deals until the last minute, they like to keep things secret as long as possible, just to be sure contracts are signed off etc. So, on that basis I get a feeling something will come out of the woodwork that will never fail to amaze us all and wanting more, just the fuel Steve and Ian need to keep going themselves.

Fighting Fantazine Article 11 - April 2013

Between me writing the article for the 10th Fantazine and its publication, a whirlwind of activity was bestowed upon me at the end of 2012. Back to back came the Kickstarter documentary – *Turn to 400*, Indiecon, Dragonmeet and followed swiftly by another Kickstarter for *You are the Hero*.

Turn to 400 is a documentary film which tells the story of Fighting Fantasy. MmBroadcast (Sean Riley) used Kickstarter to raise the funding. The campaign began on Halloween, 31st October 2012 and ended on 30th November 2012. They needed to raise a whopping £40,000 to get started. Sadly, the project did not get funded despite all the efforts of Sean Riley and those who supported it. Just over £15,000 of the original target was funded and we are awaiting news as to what the next move is regarding this. Through the campaign I managed to secure a flyer and t-shirt for my collection. I very much hope this project will be re-considered.

Through my travels on the internet searching for news, conducting my usual research, I came across an event in my locality called 'Indiecon' (9-11 November 2012), it wasn't very well advertised through social media, not on my radar until the last minute and it was literally the next week. My discovery led me to Jamie Wallis of

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Greywood Publishing, the gentleman responsible for the Myriador D20 adaptations of Fighting Fantasy. He informed he was attending under the Greywood banner but was also there selling original artwork by Fighting Fantasy artist, Martin Mckenna. How could I resist! I headed over to meet Jamie and only just caught him before he left. The original illustrations (in blank ink on A4) were all mainly from *Legend of Zagor* and *Curse of the Mummy* but Jonathan Green had snaffled most of the latter already. The beauty I parted my cash for was the Hellhorn Champion from paragraph 223 in *Legend of Zagor*. Zagor himself had already gone. Thanks to Jamie though, as I also walked away with the remaining few of the D20 booklets I still needed.

At Dragonmeet 2012 last December I got the chance to run a stand selling books in the name of the Fighting Fantasy brand on behalf of Icon Books. With additional display material borrowed from Tin Man Games, I put on a damn good display for the cause. I even had the Tin Man iPad stand which allowed people to play the newly released Blood of the Zombies iOS gamebook whilst queuing to get books signed by Steve and Ian. With my son helping me run the stand I sold over 90 books, 36 of which were *Blood of the Zombies*. My sales included a range of new and old stock, some from Icon and books I keep for sale. Uber fan Olivier Manso had a good 20 of them from me, mostly foreign titles which I also keep.



I was joined by Ian and Steve after their hour long talk and whilst they signed and chatted I administered the queue of fans for well over an hour. Those who bought *Blood of Zombies* also got a free signed poster of the book cover (and me of course!). The tables were also covered in the *Blood of the Zombies* flyers from Icon and a bunch of postcards donated by Tin Man also took pride of place. The *House of Hell* one, as you have become to expect, is now tucked away safely in my collection. Neil Rennison of Tin Man Games, author Jonathan Green, artist Tony Hough and Graham Bottley all stopped by the stand to say hello. As usual it was a pleasure to hear all the stories the fans were sharing and without them, as I keep repeating, Fighting Fantasy would have been long gone. All in all it was a very successful end to the 30th Anniversary year.

Meanwhile, at Dragonmeet it was announced that Jonathan Green would be starting his own Kickstarter project. He launched the campaign between 7th December 2012 and 6th January 2013 to fund a book he called *The History of Fighting Fantasy* at the time, known as *You are the Hero*. This is an exciting project and I am sure we are all looking forward to this and seeing the fruits of his labour sometime late this year. The book funded over the £15,000 target and the ever ambitious Jon set a late stretch target of £23,000 to turn the book into a hardback release, however it finally ended at £21,421, meaning that the hardback version may not be realised. This is certainly something I would like to see happen, if not, I can't wait for the dice, pencil, eraser and badge anyway.

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In the far reaching parts of the printed and digital Fighting Fantasy universe other goodies have become available or in the making. *Heroes Companion* is out by Arion Games (Graham Bottley) to enhance the Advanced Fighting Fantasy series. Fingers crossed we get the Indigogo funded *Blacksand!* through soon. Not far away is the eagerly awaited Sorcery! App *The Shamutanti Hills* by Inkle and Tin Man Games next instalment will be *Forest of Doom*.

Just under a year later, since winning 'The Something Unreal' event at 'The Gadget Show Live', Commando Kiwi has finally released *The Warlock of Firetop Mountain: Lost Chapters* on the iOS platform. Fellow competitors, Indigo Jam, have also released *Deathtrap Dungeon*. However, the intention to release on iOS didn't work out and they have released it onto PC instead. The download is available from their website. Derp Studios however had already released *Citadel of Chaos: Dire Consequences* on iOS last year. Digital Mage have yet to release *Armies of Death: Rise of Agglax* at the time of writing this. These are not be confused with any digital (original) gamebook adaptions being released by Tin Man Games.

And finally I am now the lucky owner of two original Fighting Fantasy manuscripts I bought from Jonathan Green. The first is *Night of the Necromancer* and the second, The *Howl of the Werewolf*. They also contain publisher notes which give a nice insight into some of the changes made during editing. Next job is to update and release my price guide and checklist for 2013.

Fighting Fantazine Article 12 – Jamie Fry August 2013

This year's collector's guide has gone down a storm. I have received great feedback and glad to hear it is being used as it was intended. When I first started issuing it in 2010 at 30 pages long I used to sell it on ebay for a few pounds, but not many (they don't allow you to sell eBooks anymore). The 2013 version is longer with 52 pages due to me adding various articles into it, making it a more of an interesting read as well, but with fewer photos. I don't charge for it anymore and it is freely available on <u>ISSUU</u> so that you read it on-line or download it and use it for your inventory purposes. I have to admit it though, I have added little in the way of physical collectables as I think I have a handle on those, however what is being added is the Fighting Fantasy titles coming out in an electronic format, but important to record all the same. As time goes by I am monitoring prices and change those now and again to reflect the market. One day I want to fulfil my plans and actually catalogue everything with pictures which would make for a larger volume.

As some may have noticed I have stopped updating my website www.fightingfantasycollector.co.uk but will keep it up on the internet for historical purposes as it still reflects the majority of books and collectables. I am also linking more content from www.fightingfantasy.com to this site based on the fact it should be about the original material as much as the newer releases as I firmly believe a lot of the visitors to the site come to reminisce and come looking for those classic covers or have a renewed interest in Fighting Fantasy searching for any developments, especially where they have left home. Invariably, as is a common thread on Twitter, Mum or Dad have found a box of books in the loft and they want to get rid of them, but the owner couldn't possibly let them go and start searching the internet for a glimpse back into their childhood, read them all over again or looking to see how much they are worth. As you can imagine Fighting Fantasy is as alive in 40 something's as much as a younger generation and something that Ian and Steve never forget when they reflect on the legacy they have created.

I am extremely excited in anticipation of the Kickstarter funded book, YOU ARE THE HERO, being released by Jonathan Green later this year. Partly because it is a new book, okay not a new gamebook, but one steeped in history that will capture (I hope) as much of the story of Fighting Fantasy as it possibly can in one volume. Okay, it didn't quite make the 30th year celebrations but still significant all the same. I for one will be equally as eager as a collector to be in receipt of the goodies that will accompany the book. Whilst I didn't invest in some

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of the upgrades, like the artwork, my pledge includes the Adventure Gaming Set. This should include a pencil, dice, eraser and badge, all branded with a shield design as can be seen in the pictures, all collectables of the future (not exactly sure if the red item is the eraser or not though). I didn't sign up for the meet and greets as I am fortunate enough to meet Ian and Steve on a regular basis plus funds wouldn't allow. I hope the book does get printed in hard book format to be called a true coffee table edition and here's hoping I get a mention in some way (smiley face). I am also looking forward to seeing Derek the Troll again.



Tin Man Games have made an announcement this year regarding the order in which they will be releasing future Fighting Fantasy titles on the various digital platforms. It all started very quickly for them last year with Blood of the Zombies, followed by House of Hell and more recently with Forest of Doom. Appointment with F.E.A.R will follow soon (which incidentally will not use dice mechanics). However, what follows has been influenced (in my opinion) by the release of the Sorcery! Books as re-imagined by Inkle Studios. The innovative way in which they have bought us the Sorcery! books has given rise to a new challenge for Neil Rennison and his team at Tin Man. Whilst Tin Man have kept faithfully to the original text, they certainly did a better job than the now defunct iOS editions by Big Blue Bubble. Whereas Inkle have moved into new territory by adding new visuals and additional text to the story, thus expanding it and bringing a renewed interested to an already popular book (some may disagree). In response, Tin Man will be releasing Starship Traveller and Island of the Lizard King in a similar format in the interim before bringing us the classics to us in whole new way next year that are; The Warlock of Firetop Mountain, Citadel of Chaos, Deathtrap Dungeon, City of Thieves and Creature of Havoc.

As a collector I am getting very envious of the finds that I can attribute to others. I think this is partially due to the popularity of Twitter that has acted as a platform to share the finds across the world. I can attribute this poster find to a Twitter follower and several nice pieces of artwork have reached my shores. The poster is one not even remembered by Ian so it must be rare. The original owner found it at a market more recently which just goes to show what is still out there! The new owner (via ebay) paid £52 for it which I think this is a fair price and on reflection I will be adjusting the values on the other original posters in my price guide as a result. I have been known to have paid £80 for a poster in the past where I have really wanted it, but sadly this one escaped my attention. Artwork posted on Twitter by another lucky new owner is the cover art from Revenge of the Vampire (Les Edwards) and Spellbreaker (Alan Langford). Followers on Twitter may have seen Jonathan Green getting "well jel" (look it up) at the prospect someone else had ownership of the original cover artwork for the book he wrote.

My collecting year has been barren thus far apart from Blacksand! finally arriving on my doorstep following the Indigogo funded project led by Graham Bottley last year, which has reminded me to get a copy of the Advanced Fighting Fantasy releases of Sorcery! Crown of Kings and the Heroes Companion editions. Rumours of new Fighting Fantasy related material, not necessarily a new book are around but it would be more than my

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life is worth to ever mention what they are but all the same I couldn't help drop this teaser into conversation. On the other hand you can right off the idea of getting a House of Hell movie anytime soon due to plans for it collapsing recently. When things get less hectic in the Autumn/Winter I hope to do some delving to find some goodies to report on next time. Until then you can contact me at jamie@fightingfantasy.com with anything related to the phenomenon that is Fighting Fantasy.

Fighting Fantazine Article 13

At the time of writing this article it has been over a year now and I still haven't received my Kickstarter purchase, 'YOU ARE THE HERO' by Jonathan Green. I know I am not the only one and Jonathan has kept us informed of progress as it must be a mighty task to undertake (especially with Ian and Steve breathing down your neck), but come on Jon we want that book in our collections, not to mention the additional goodies. I would normally ask for my money back under the circumstances and go somewhere else but I don't have that choice. I so want to read it and own it that I will remain patient in anticipation, especially since I get a mention and wouldn't want to get erased.

I don't know about anyone else but I have noticed a rise in original Fighting Fantasy art for sale lately. A year ago or so I told you about an original Martin Mckenna ink drawing I had acquired and I believe he still has some for sale. I am still in touch with Gary Mayes for Rebel Planet, Star Strider and Robot Commando internal drawings. Tony Hough has lots for sale as well, along with Leo Hartas. I have contacted Alan Craddock for availability and prices on some of his pieces and I note Peter Andrews Jones has the original cover of Sword of the Samurai for sale at £3000 but it was put up originally for £4500 a few months back. There are lots more out there if you dig, but you have to have some surplus cash to be part of that game. If I had the funds this is where my collection would head.

Following some lazy time delving through the bowels of ebay last year I acquired another hardback copy of Tasks of Tantalon. I appreciate it isn't official Fighting Fantasy but nice to have in the collection all the same since it was signed by Steve Jackson as well. More or less at the same time I picked up a copy of the Christmas 2007 (no.183) edition of the EDGE magazine that contains a rare 5 page interview with Steve Jackson. He talks of his journey through Games Workshop, Lionhead and being a lecturer in Games Design. He goes on to talk about his 1988 interactive telephone game, F.I.S.T and the scratch and slay Battlecards card game from 1993. Fighting Fantasy gets a regular mention but the biggest revelation I didn't know about previously was that he disliked the green spine! He thought they were hideous and would never take off, oh how wrong he was. To me the green spine is the epitome of the series. Not something I recently acquired but realised I haven't talked about it before is that the science fiction magazine SFX has a long Fighting Fantasy write-up and interview with Steve and Ian in issue 160 (also from 2007). You can also find it still on the SFX website at http://bit.ly/1ghUa3E in a text format.

I do not have a lot to report from the app front other than to say that Forest of Doom and Island of the Lizard King was launched by Tin Man Games and Sorcery! 2 by Inkle. In respect of the latter, I think they are onto to something and I do really like how it adds a new dimension to the playability. If no new books are going to come out in print I would be very interested if an official title only came out in this format. We still can look forward to Appointment with F.E.A.R and Starship Traveller by Tin Man and of course Sorcery! 3 and 4 by Inkle. Tin Man are also on a promise to bring us something special when they re-launch the likes of The Warlock of Firetop Mountain, The Citadel of Chaos, Deathtrap Dungeon, City of Thieves and Creature of Havoc. Whilst we are on software it is also worth

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mentioning that you can pick up the original Eidos version of Deathtrap Dungeon for £4.99 on Steam. Don't forget you can also download the Commando Kiwi adaptation of The Warlock of Firetop Mountain (Lost Chapters) on iTunes.

I have always maintained there is something new to discover and despite being around since the early nineties, I have only just discovered that Chris Achilleos produced a series of collectable trading cards based on his artwork. In the series you will find several pieces related to Fighting Fantasy and I own 4 of them so far in a limited edition format as follows.

- One Against Many; Warlock Issue 12
- Wolfman; Warlock Issue 8
- Dragonman; Warlock Issue 6
- Orc Hero; The Trolltooth Wars A Fighting Fantasy Novel

The others you can collect are also from other Warlock magazine covers and from Armies of Death, Space Assassin, Temple of Terror, Out of the Pit/Poster Book and Titan. Dragonspell, the most famous piece from the cover of Titan, can also be found as a poster, post card and greetings card along with some of the others in the different formats

Since my last article I undertook to complete my collection of the re-released Advanced Fighting Fantasy material from Arion Games. I have now added the Blacksand poster, Sorcery! Spellbook, Heroes Companion and The Crown of Kings: Sorcery! Campaign. I believe the poster was a leftover from the Blacksand! Kickstarter campaign and interestingly the Sorcery! Spellbook is printed in the A5 format which is true to the original in size with some minor additions for the revised system. On top of this the Kickstarter funded and brand new Beyond the Pit finally arrived adding 250 more catalogued monsters from the Fighting Fantasy bestiary. You can also pick up copies of the revised map of Titan from their website which I am yet to collect. The only thing I would say against any of these is the quality of the publications and the attention to detail in the typesetting, but nonetheless worthy of a place in my collection.

Now is the time of year when I update my checklist and price guide so keep an eye out for the new edition. I strive one day to make it into a functional collectors' app and/or publish a book along with photos. Since everyone is using Kickstarter maybe that is the way forward. To finish, one of the most common requests I get is "when are Ian and Steve going to bring out a new book?", well, not until the 40th Anniversary is the answer and that is another 8 years away! So, to keep you interested, mutterings of a board game being released were being picked up on the circuit but not confirmed. However, I would look out for interactive audio versions of books if I were you.

Fighting Fantazine Article 14

This year has certainly not been short of new finds and events. I have pretty much given up looking for the books as they consume so much time looking for a mint first edition of everything but of course I won't let one go if I see one when out and about. I am beholding to fellow collector Steven Dean whom I understand has a near complete set like that and therefore tops the stakes in this department as that will be hard to beat. I did however pick up a leaflet from ebay advertising the Steve Jackson F.I.S.T (Fantasy Interactive Scenarios by Telephone) which was the first interactive telephone role-playing game and would you believe technologically advanced for the day back in 1988. My other ebay find was two signed Tony Hough poster prints of Night Dragon and Knights of Doom (would have preferred the originals!).

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I attended Games Expo on Saturday 31st May in Birmingham where I manned a stand selling a few books whilst I waited for Ian and Steve to hold a signing event before they were inducted into the Games Expo Hall of Fame for services to the industry.

On my collecting journey I have only ever known the two versions of Battlecards until now for my inventory and then 3 new related finds come about in a very short space of time. I firstly stumbled on a picture on the internet this year of a metal badge depicting the Battlecard logo. Secondly, A Vangorian Currency Note Coin Card also came to my attention that was received only when you traded a specific combination of your cards back to Merlin. Third time lucky I was rifling through a pile of old mags and retrieved one called Commodore Force Magazine, Issue 3 from 1998, that once had a free packet of Battlecards on the front cover and inside a several page article about the card game series and an introduction to Vangoria.

Arion Games (Graham Bottley) has issued The Warlock of Firetop Mountain as the latest Advanced Fighting Fantasy title. It is rumoured that a new title, 'Salamonis', is being worked on featuring the artwork of Steve Luxton. Digging deep into my collecting fund I have also acquired a Les Edwards pencil drawing. It is one of two from the cover of Return to Firetop Mountain, however the one I chose was not the one that made it to the final cover but very similar in that a few of the monsters had been changed in the foreground. You can see this artwork on the cover of this year's edition of my guide. On the subject of my guide it has been updated as usual with many new additions and a lot of price uplifts due to helpful feedback I received. Mark Stoneham (creator of the Gamebook Companion app) is continuing work on the app version.

The Fighting Fantasy Fest was a brilliant day and it raised the bar for new collectables as well. I was staying nearby in an Ealing pub and little did I know until I arrived at the event venue was that the long- haired chap sat behind me at the breakfast was none other than the Forest of Doom interior illustrator, Malcolm Barter. We had spoken briefly at the food counter and I had my Yellow logo T-shirt hidden but we were none the wiser of each other's intentions until we walked into each other a few hours later at the Fest. I received my yellow entry backpack which included a convention booklet, 2 dice, a pen, a copy of Forest of Doom (Wizard 1st Series), a copy of Blood Royal (Pax Brittania) by Jonathan Green, a badge and a limited edition Zagor miniature by Otherworld Miniatures, which I expect to see expanded into to other characters next year.

As it was the official launch I also received my hardback copy of YOU ARE THE HERO (signed!) which is indeed a mighty tome that will take me several weeks to read and with it a YOU ARE THE HERO eraser, 2 dice and a pencil. By the way I get a fair few mentions and to quote Jonathan Green directly he called me the "Warlock's earthly representative" (happy with that). I managed to buy a duplicate set of these and a few more different badges made for the event and picked up an exclusive Fighting Fantasy Fest poster none the less. Oh and I purchased a limited edition All Rolled Up gaming accessory pouch featuring The Shamutanti Hills artwork by John Blanche which I had signed by him. Also for sale was the new You Are The Hero Martin Mckenna art as well as Forest of Doom, City of Thieves, The Shamutanti Hills and Deathtrap Dungeon versions. It turns out these were one-off limited edition versions made for the convention.

Due to selling my collectables and new stock of books all day long I barely got away to see the stands in any great detail and meet everyone but I did get around enough to buy bits and pieces, meet people and get some to see some great items. In addition to Ian Livingstone, Steve Jackson and Jonathan Green I had the pleasure to meet the artists Malcolm Barter, Tony Hough, John Blanche, Steve Luxton, Leo Hartas, Russ Nicholson and Chris Achilleos (from whom I bought a large signed poster of his famous 'Dragonspell' art as seen on the cover of Titan). Neil Rennison of Tin Man Games and Graham Bottley of Arion Games were also present. I managed to get everyone to sign to an

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autograph but regret not getting one from Geraldine Cooke and Phillipa Dickinson both originally of Penguin.

In addition to the introduction of the 32mm pewter Otherworld Miniatures it was the first time I had seen the rumoured painted miniatures by Pure Evil Miniatures that are about 32mm tall and made of resin. The series due to be a Kickstarter project in the new year will depict; The Shape Changer, The Lizard King and Panther, Bloodbeast, Creature of Havoc, Zagor the Warlock, Zanbar Bone and Brain Flayer.

An auction was held on the day and the following is the inventory that sold;

- Lot 1 White Dwarf #1 £65
- Lot 2 Japanese Warlock Magazines £25
- Lot 3 Dungeoneer 1st ed. £10
- Lot 4 Warlock DS game £40
- Lot 5 Deathtrap PC game £50
- Lot 6 10th Anniversary Yearbook £70
- Lot 7 FF 50s £110
- Lot 8 Casket of Souls £40
- Lot 9 Dicing with Dragons hardback £15
- Lot 10 Dicing with Dragons paperback £15
- Lot 11 Citadel of Chaos software pack £30
- Lot 12 Forest of Doom software pack £40
- Lot 13 FF RPG and Riddling Reaver £25
- Lot 14 Chris Achilleos sketch £60
- Lot 15 French poster £60
- Lot 16 Warlock board game poster £45
- Lot 17 Framed Warlock poster £210
- Lot 18 Deathtrap sword (good) £100
- Lot 19 Deathtrap sword (damaged) £60

The year is not over yet and hope to see some of you at Dragonmeet this year in Earls Court, London on Saturday 6th December 2014 where I will be selling my wares again and Steve and Ian will hold another signing session. (I may even turn out on one of the days at Indiecon, Dorset in November as well).

Fighting Fantazine Article 15

It goes without saying that it has been a long time since you heard about my collecting antics and one could presume I have amassed a new pile of goodies to talk about. Whilst a lot has happened in that time including growing a beard, I sadly haven't acquired any new material myself apart from a rare 38 book haul from a charity shop in which I bagged a better copy of Allansia for my collection and promptly sold all the spares at Dragonmeet.

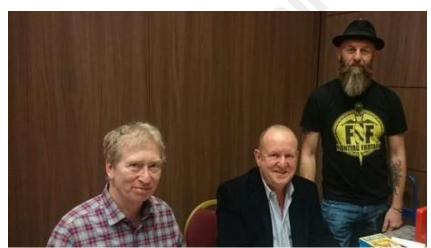
Since the last article I have attended not just one, but two Dragonmeet events in London. Ian and Steve settled in as usual to sign books for the fans and it is always a pleasure to meet Jonathan Green and Tony Hough. If I could have got hold of and sold more of the rarer titles I would have made a small fortune but at least fellow collector Steve Dean filled my cash tin with the proceeds of his purchases. Sadly, Icon/Wizard books no longer sponsor me to go to these events or even pay for the stand. They no longer have stock to give me so not sure what future trading will look like unless something changes. Whilst I have stock it is limited and have very little merchandise left to sell. I

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hardly make enough to pay for a table let alone the expenses so will be looking to share a stand with Arion Games maybe. Since Neil Rennison left the UK to go back to Australia and join Tin Man Games HQ that is no longer a viable option to join him. Hopefully I will make an appearance at Games Fest in October as well.

Talking of Tin Man Games, the last Fighting Fantasy app to be released was Bloodbones and they have also slowly released some of the titles onto Steam for use on PC and MAC. This year we can look forward to their re-imagined and expanded version of Warlock of Firetop Mountain that was funded by Kickstarter so will not be on general release just yet. Inkle released Sorcery! 3 last year and fingers crossed we will see the final instalment this year.

On the subject of Kickstarter projects, we are still waiting for the funded Trolltooth Wars graphic novel to be finished, The Fighting Fantasy Quest Dungeon Crawl adaptation and the Pure Evil Miniatures are still yet to materialise so they are something to look forward to. Unfortunately the Legend Quests 'Live' action role-play Kickstarter project supported by Ian Livingstone didn't finish but the good news it has happened through other support. The good news is we have a new fresh project to look forward to and that is a Freeway Fighter Comic/Graphic Novel, so new that I have no other details than Jonathan Green has something to do with it.



I've been slacking that much that I didn't release a new version of my guide last year so will get to that for this year as I have many updates to make, especially the valuations. There is a lot of opinion out there and it appears I need to reflect on pricing that recognises the different conditions. The earlier books in the series are even being swapped or given away on a Facebook group so that shows their worth. Even those selling books would rather see the books go to a collector for a fair price than have them pay some of the ridiculous prices ebay and amazon sellers are asking. The foolhardy that do not realise the difference between covers could end up paying through the nose for a book like Curse of the Mummy only to find it is the Wizard re-print. I am struggling with the Howl of the Werewolf (2007) as this was never from the original 59 but is now hard to find and can change hands for a damn sight more than the £5.99 if you were lucky enough to find it in a bookstore.

As you can imagine I get a lot of people approach me through the official website www.fightingfantasy.com seeking a licence to produce a commercial venture they have created based on the books. However, many do not make it and whilst I think some ideas have potential, Ian and Steve do not agree. What I can say though is that, whilst no books are on the horizon (the most

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asked question) until the 40th anniversary, I can't wait to tell you about a few other exciting projects if they get approved.

I will end by sharing with you a find that will never be mine despite trying and that is a ticket from the Fighting Fantasy Day held in Manchester on 2nd November 1985, all for the princely sum of £1. I am amazed the owner still has it and don't blame them for not parting with it. I am even more amazed this has never come to my attention before and just means I will continue my quest in finding and cataloguing all the Fighting Fantasy artefacts there are to be had.

Fighting Fantazine Article 16 – May 17

If the news has not reached you yet I have to start by saying that I am no longer 'The Warlock' after 5 great years at the helm. I stopped being the webmaster for fightingfantasy.com and ambassador back in June last year. It may feel like I disappeared without a trace to some but I had no choice, with little warning and it was an unceremonious ending. I left without little explanation to the fans and I had no say, the website changed hands with a new look and feel very quickly. I am assured it wasn't about me and I am still in contact but wished I had a more of chance to tell the fans what was going on and what the future held. The future of FF is now in the hands of Jonathan Green. I had gone underground since then and this is the first time I have really spoken out about my exit. My legacy is still in collecting and will continue to provide my collectors guide to preserve what I still cherish. My beard has grown longer and I have acquired a Fighting Fantasy tribute tattoo along the way with no regrets. I hope to release version 7 of my guide this year in time for the Fighting Fantasy Fest in September to celebrate its 35th Anniversary at which I am looking forward to catching up with everyone, it is a long time coming but strange under the circumstances. At least I can be a little more candid than before. I can assure you though I am still the Fighting Fantasy Collector and without further ado let's get back to the archive.

So, unless you have your head buried in the sand you will not have missed that Ian Livingstone has written a new gamebook for the anniversary titled 'The Port of Peril' which is said to be set in Blacksand. I am not party to the detail as I once was but it appears that this will feature familiar territory and characters. I have to admit that I am more excited about this one than the last as it will hopefully take me back to where it all began as it will others. The even more interesting fact here is that Scholastic is the publisher. Expect to see it in School book clubs with a much higher profile than ever before, so who knows where this will take the brand. Can they repeat the playground craze of the eighties perhaps. I am just hoping that the choice of artist is in keeping with the originals but the grapevine tells me to expect a cover that will appeal to a younger audience that may just disappoint those that were there from the start. They could perhaps release one in homage to the originals for the true fans. It will also not come as a surprise that The Warlock of Firetop Mountain, Citadel of Chaos, Forest of Doom and Deathtrap Dungeon will probably be the first titles to be released alongside the new title with all the new branding. Hopefully other new titles will follow. It will certainly keep me busy cataloguing it all.

In no particular order of date or find I need to tell you about what I have found and been told about since I last updated my guide. I am going to start with the Scifi themed Stellar Adventures, which is the latest Advanced Fighting Fantasy adaption by Graham Bottley at Arion Games. It was funded by a Kickstarter campaign this time last year and sadly it is still nowhere to be seen. He has since released

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all previous titles in pdf format available from DriveThru RPG. If you have £45 to spare you can also pick up a deluxe hardback version of the original Advanced system that includes Out of the Pit and Titan all in one. I also found in DriveThru RPG that you can also get a free Fighting Fantasy themed Ezine called 'Forever Folio' #3 published in July 2015. For the hardcore collectors among you Icon/Wizard Books have re-published a version of The Warlock of Firetop Mountain with a different coloured spine you might want to add to your collection. Those bothered enough to tell the difference, the spine is more of a white/light silver rather than a light silvery grey. No indication yet if others will follow.

A few random finds (sadly not all mine) are a hip flask with the Deathtrap Dungeon software logo engraved onto it and a small metal pin badge featuring the F.I.S.T logo. For those who haven't heard of Scriptarium, they are a French company that release FF material under licence that you may never have heard of before. I happened to stumble across a 35mm resin 'Yaztromo' miniature on their site but you can also purchase a card game and other products based on the Advanced system. I'd like to mention here that I keep trying to secure a set of the smaller sized Wizard releases but I have twice ordered the 1-10 set but each time the bigger size has arrived, so beware of descriptions as many of you have been on the receiving end of wrong descriptions — always ask. A few magazines have been added to the list, notably ImagineFX #142 and Comic Heroes from Christmas 2016. I have even managed to secure a copy of the new 'Derek the Troll' comic book by Lew Stringer who first introduced the character into the well-loved but short lived Warlock magazine back in the mideighties.

You may have spotted that a legitimate Facebook page worth a look at called 'Somewhere South of Fang' are selling T-shirts featuring the artwork of Russ Nicholson and Malcolm Barter. I would like to Thank Mark Lain for his input into contributing more accurate content for the software entries that will appear in the next version of my guide. On that note I understand that Tin Man Games are pulling out of the unprofitable app market they are known for in favour of developing the PC platform on which the new look and feel Warlock of Firetop Mountain was built with the intention of releasing more titles. Whereas we can look forward to the latest licence, Fighting Fantasy Legends a new online concept from Nomad Games that will involve collecting cards and powering up dice to progress through the game. It will be set in the familiar surroundings of Allansia and initially cover the classics The Warlock of Firetop Mountain, Citadel of Chaos and City of Thieves. Inkle also launched Sorcery! 4 Crown of Kings last year. They are also launching a New Game Plus adventure system that has a new Merciless mode at the request of fans in which you cannot rewind. At the launch party for Sorcery! 4 in London a collectable brochure/drinks menu was given out that featured some of the spell titles as cocktail drinks (priced at) £7.50 which included a steam code for the game. I was not there but my favourite is HOT - Morgan Dark, Morgan Spice, Kraken, White Rum, Ginger Beer, Rumbellion (me neither), Over Proof Rum and Pineapple Juice set alight and sparked with cinnamon!

Now let's talk about the City of Thieves hardback collectable fiasco on Indiegogo. They didn't listen did they (The Games Collector) and whoever that was they sent out to give the message and market it made a right pigs ear of it and I am surprised to learn that Ian sanctioned it, he remained silent and the project was pulled despite wheeling out someone from the company to defend the position but even they conceded in a public message how wrong they had got it. Don't get me wrong I was excited but when I saw the price, about £150 if I remember as the site no longer contains the pledges for the

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fully interactive 3D version with all the bells and whistles. They tried to pull it back by offering up a non-3D version for £45 but that didn't take off either as by this time most of the fans who they should have relied on had walked away. Had they have consulted well known collectors it might have been a different outcome. It is not known what the future holds for this project.

I understand that the Pure Evil miniatures have not taken off and the planned Fighting Fantasy Quest Dungeon Crawl card game was also cancelled amidst some controversy. You might not be surprised to learn that finally after 2 years we are still yet to receive the Trolltooth Wars graphic novel from the Kickstarter campaign, which has caused a huge amount of disappointment amongst funders, has now gone to the printers at the time of writing this article. We did, however, see 4 colouring books released by Snowbooks. The Warlock of Firetop Mountain, Forest of Doom, City of Thieves and Deathtrap Dungeon were released in softback at £9.99 and a staggering £25 each for hardback versions. I had print quality issues in my versions that they are aware of so beware.

2017 is a busy year for Fighting Fantasy and an expensive one if like me you strive to get a copy of everything released. The thing is, the timing is not great when all at once you had the Fest tickets to buy, You are the Hero: Part 2 to fund and the tonne of Freeway Fighter Comic cover variations to purchase, so in a way I was glad the City of Thieves didn't happen. We then will have the new books to contend with and anything else they have up their sleeves. YATH 2 written by Jonathan Green was funded through Kickstarter and promises to be as good as the first and hopefully released in hardback format. In Jon's wisdom he also chose to launch the ticket sales for the Fighting Fantasy Fest 2 on 2nd September 2017 through Eventbrite at the very same time. Those going can expect a collectable programme (not sure about a ticket) and an autograph book, so we should expect some special guests. You can also purchase as an extra the Adventurers Backpack which will contain a lanyard and t-shirt with possibly as yet undisclosed extras. It will be great to meet everyone again and see some new faces. Ian will no doubt be selling and signing his new book at the Fest and the Freeway Fighter (Titan Comics) cover variants.

The Freeway Fighter comic will be a run of 4 issues, each having a different number of cover variations, the first being released from 20th May 2017. I know some of you will collect the lot like me (@ £2.65ish each) but I understand it if you just buy one just to read it but how could you resist the Fan Appreciation version with an adventure sheet to the front and a classic green back! This is what I know about so far.

#1

Cover A Coleby variant

Cover B Oliver variant

Cover C Arocena variant

Hack variant

Fan Appreciation Gamesheet variant

Forbidden Planet Jetpack Burns variant

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DCUK Burns variant

#2

Cover A Oliver variant

Cover B Coleby variant

Cover C Myers variant

#3

Cover A Oliver variant

Cover B Coleby variant

Cover C Willsher variant

At various launch events, postcards, flyers and posters etc have been given out so when and if I get hold of them I can confirm in more detail what was issued. A t-shirt has been spotted on-line but not yet verified if available for sale. You may also want to pick up a copy of the Judge Dredd Magazine (16 May 2017) as it contains a nice 4-page spread and interview about the comic. The May edition of Previews also contains a 2-spread advertising them and no doubt countless other articles and features will appear over the year that I will track and report back on.

As you can imagine I/we will need more money and space to cope with the goodies that will come out of 2017 and goodness knows what they have planned for 2018. In the meantime whilst I wait for all the stuff to arrive I have brought I am in the middle of updating my guide again and the website. I inadvertently overwrote my old site (same url) with Wordpress thinking I was clever so now I have a rubbish front end with no content because I cannot decide on the theme. You can still find archived pages of the old site around the internet so don't give up on me just yet whilst I get my head around the layout. I plan to construct the site on the basis of the guide so that it has an image for every entry for reference. This way I can add more detail and additional content plus I intend to run a blog that will track my finds and other related updates. Any wisdom from Wordpress gurus will be much appreciated. Those of you that have tried to reach me through the official site or other means will have noticed I may not have replied or someone else did, so to ensure you can reach me to ask questions please e-mail lordfarcroft@gmail.com for all your enquiries. The current checklist and price guide can still be viewed on-line or if you want a pdf version send me an e-mail.

Appendix C

Articles and Interviews



FANDOM AND DRAGONS

SciFiNow reader Jamie Fry checks in from Dragonmeet 2011

On 26 November, lattended Dragonmeet 2011 in Kensington Town Hall, London with Ian Livingstone OBE, the co-founder of Games Workshop and co-writer of the very first Fighting Fantasy book. As the editor of the official Fighting Fantasy website, I had the pleasure of accompanying lan throughout the day. We arrived in time before his interview to hand over his bag of surplus games to the bring-andbuy stand, followed by a brief look around the trade stands and tabletop gaming that was taking place throughout the day.

While lan was networking, I met up with Graham Bottley of Arion Games on his stand. Graham has re-released new material for the Advanced Fighting Fantasy RPG range, including Titan and Out Of The Pit. He tells me that 2012 will bring a fresh Sorcery! expansion and Out Of The Pit II.

lan's interview was conducted by James Wallis. You can hear it at www.yog-sothoth.com. He talks about where it all started with *Dungeons & Dragons*, to Games Workshop and *Fighting Fantasy*, then his days at EIDOS and Square-Enix. He joked that OBE actually stood for 'Oldest Bloke (at) Eidos'.

Following the interview, Ian headed back to the Arion stand to sign books. Several fans spent time chatting with him, sharing stories about their favourite titles.

I also met Jonathan Green, author of many Fighting Fantasy and Pax Britannia releases, who was launching his latest title, Temple Of The Spider God. 27

Fighting Fantasy will celebrate its 30th Anniversary in 2012, with a new gamebook being released in August. Read www.fightingfantasy.com for more information.



Article I wrote for SciFiNow Magazine 64 – February 2012

Fighting Fantasy Collector Checklist & Price Guide 2017 v17

Interview for Issue 8 of the Fighting Fantazine

Can you tell us a little bit about your background?

I live in Poole (England). I have a day job at my local authority advising staff on procurement issues — basically this means teaching other officers how to achieve best value for money whilst trying to comply with a myriad of regulations. I am married and a Father of three, 1 boy and 2 girls. Aside from Fighting Fantasy and in total contrast I also spend a lot of time crafting, making cards and jewellery, among other items. Cufflinks are my specialty, especially my scrabble ones.

How did you become a fan of FF?

I grew up in a relatively sleepy town called Wareham about 10 miles outside of Poole with not too much to offer. I was thirteen at the time and had secured myself a paper-round. It was in that newsagent that I discovered Warlock! magazine. Then having spent most of my wages on the magazine I discovered the books and headed straight for the local bookshop. If I recall correctly I picked up House of Hell and Talisman of Death first, so a late discovery really.

Can you recall when you were bitten by the FF collecting bug?

It wasn't until I saw the adverts for the re-launch in 2002 that I really started my interest again. I had shamefully gotten rid of most of my originals, which of course I since regret. However, I did keep hold of House of Hell and Deathtrap Dungeon, both of which are in a sorry state but well read. I missed out a lot in between and remember getting my interest back for a while when Legend of Zagor came out. The thing is I went on-line to get a full list of the books and on my journey I started coming across other collectables I hadn't seen before. I just kept looking and looking until I had amassed all this information and what I noticed was that no one site had everything in one place. This is how www.fightingfantasycollector.co.uk came about, I wanted to share my collection with the world and become a one-stop for all FF material. By this time I had also cleared out charity shops, boot sales and nearly bankrupted myself on ebay putting it all together in such a short time.

What is your favourite FF adventure?

I still have a soft spot for House of Hell but I also recall many hours with Trial of Champions.

When and how did you become involved in the online FF community?

I suppose it was around the time of setting up the website. A lot of the other sites existed for different reasons and one by one I introduced myself to each site owner, hoping to build up contacts. I also joined the yahoo forums. Equally, as people discovered my site I made a lot of new contacts that way.

How did you come to meet Ian and Steve?

When I first had the idea for my website, I knew even though I wasn't doing it for financial gain, I ought to obtain copyright permission before I went live with it. I didn't think at the time to go through the official site at the time to make contact so I set about finding them both in different ways. Eventually I did make contact with both of them and they were wholly supportive of my quest. It wasn't for many years, 2009 to be exact, that I made contact again with my collector guide pitch. Again, they were very supportive of the idea and this time they were happy for me to charge as long as I didn't use pictures. Subsequently, I followed as many Fighting Fantasy sites and forums as I could. This revealed to me that for some reason or other a rift existed between the official site and the unofficial ones. I first met Steve at Gamesfest 4 in 2009 where I said to him that should he ever need someone else to run the official site I would be interested, but nothing was said again for months. It wasn't until November 2010 that I first met Ian at his house after conversing for months about selling his surplus books for him.

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What was the chain of circumstances that led you to becoming the Warlock of the official website?

Well, it all started with the hint dropping when I first met Steve (Steve does most of the commercial side and website stuff). When I met Ian I took the opportunity to mention my interest in the site as well, it was at this time he indicated I should talk to him and Steve as they were suddenly keen in my interest. At the time I could only assume their interest was borne out of the fact the official site was not being maintained properly. Without pushing too hard I picked my moment and asked them outright what was going on and they invited me to join them last summer for a 'chat'. This was scary stuff, even though I had met them both before as a humble fan I was meeting them on a more official basis. Either way it felt like I'd known them for years and we got on like a house on fire. It was at this meeting that they announced that Dave Holt was no longer working for them and wanted to offer the editorial to me, I couldn't say no to that could I! I had to go away and write a business plan indicating what improvements I would make and how I would re-ignite the interest of the fans that had somewhat diminished over the last year or two. You will be glad to hear that they are keen to include the Fantazine and want to bring a lot more of the original content and books onto the site.

What are Ian and Steve like as people now that you've interacted with them?

They are very friendly. Some authors can look at you with a smell under their nose and you get the feeling that the side of the table you are on is firmly where you should stay. Whereas, from the first day I met them both they were genuinely interested and whenever I have been in there company they have always spent time chatting with fans when engaged. It felt a little officious when I first introduced myself on e-mail but I don't blame them as they do get all sorts approach them. Once I got to know them more and we met, the guard was lowered and we get on very well. I even had breakfast with Ian and his family, so very hospitable. Still waiting for an invite from Steve though. I hear from them every week which is nice, they are very much involved. If someone asked me who is the most famous person in your phone book I'd have to say Ian Livingstone.

How long did it take you to collect all 59 of the original FF titles and was any one in particular tricky to obtain?

Quite quickly initially but they were all different cover versions and of varying quality. It took me a whole lot longer to get all the cover variations in the best quality I could find, I don't think I've even finished yet. Not one of them was really hard to find, just affording some of them was a problem now and again. I had to fight for a few on ebay. I would still like a better quality version of the first ever Warlock of Firetop Mountain though.

What is the highest price you've seen a FF item sold for?

The highest I see on a regular basis are collections and artwork which can run into hundreds. I do not recall any really eye-watering amounts but I did pay £80 for a box set many years ago and £100 for my pen and ink Allansia map. Some of the books numbered in the higher fifties always command more money and of those a few go for ridiculous amounts where the collector is desperate for it and doesn't necessarily represent the real value. I hope my guide represents the fair price for each book or collectable.

What is the most obscure FF item in your collection?

I am especially proud of the original shop display I have. It is the one with the zombie behind bars in a 3D effect. I bought it from a company called 'They Walk Among Us' and the provenance behind it is that it originally belonged to Steve Jackson, the picture I have shows him holding it. I also like the bronze effect Clarecraft model of Zagor that was one of the original samples from the company.

What does your family make of your FF-related interest?

I have had to store some of my collection away in the loft but would rather lay it all out as if in a Museum (now there's an idea) but I value my life. No seriously, they are all very supportive, although I cannot convince my son to read one and he would rather play video games. I justify the pile of signed books in boxes in the corner of a room but harder time justifying the time I spend on-line. Ask the wife and she may tell a different story. I suppose in this respect if written in the style of a Fighting Fantasy book the outcome would be very different.

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What do you consider to be the essential ingredients of a great FF adventure?

Re-playability. As I have re-played some of the earlier adventures I find them over too quickly with the very short paragraphs and now prefer more of a page full of text to get me through. I like solving the puzzles, collecting items as you go and not so much combat to honest. If I can get to the end more than one way then that is a good thing as well. I like to be able to be given the opportunity to buy things though out the adventure which makes it more interesting based on my decisions. It has to be said though that a good dice roll helps and too often do I read that dice were abandoned in favour of using the 5 finger bookmark system in order to move forward or simply record the last paragraph before you died and starting from there. Am I the only one (sometimes labouredly) who starts from the beginning every time, is that not the whole point so that you get to read more of the gamebook and experience all the paths. Good artwork as well that goes with the paragraphs, it takes your imagination to a whole other level.

Do you think there is a market for books and other material outside of the core gamebooks?

Yes, but is their enough of you out there to justify doing something. However, the costs associated with setting all this up for just a few sales won't wash with Steve and Ian, they would need a very solid business plan and funding streams to even go near it. I have asked on the forums if the fans would like to see other Fighting Fantasy merchandise and the T-Shirt theme came up a lot. Ian invests in a company called Joystick Junkies who do this sort of thing and I would like him to develop something for the 30th Anniversary with them. An updated adventure pack and hardback versions of the books were mentioned. I could make the Jib-Jib plushie! I think there is potential in more novels expanding the Fighting Fantasy universe, definitely more gamebooks and something I would personally like to see is a new board game like The Warlock of Firetop Mountain but crossed with my other favourite – Heroquest by MB Games, the thing, which book would be good for that?

What are your impressions of FF fandom as a whole?

Very dedicated to keep it alive and kicking this long. Steve and Ian have even commented on the fact they never expected it to be around this long and firmly believe they have the fans to Thank. There is a hard-core of fans that have stayed with it all the way and contributed non-stop. The original readership will be heading for forty or already some way into their forties. Some of the younger readers of today will not even be aware of the original material but we need to keep them in mind and interested for as long as people want Fighting Fantasy. You heard me mention earlier of just the other day helping a 7 year old asking for assistance in solving a problem he had, so they are still out there, we need to keep giving them stuff. I often hear from a Dad or two who couldn't wait to give their son their first green-spined book they once enjoyed. I am even in contact with a lady who obtained the books for her daughter. All I can say is may their stamina never fail!

Was FF a lonely pursuit as a child or a shared interest (school/family/club)?

I am very much a lone wolf (not in the sense of a Joe Dever fan!) in this respect. Where I lived as a child didn't have the sort of shops that sold the likes of Dungeons and Dragons etc. so didn't really get exposed to anything other than the solo stuff. I knew of other people who had them, played them, but never together. I even played Heroquest on my own or roped in my sister who is 8 years younger than me! For many years I was in the Boys' Brigade and would take the gamebooks with me on camping trips to pass the time but they were something the leaders discouraged me reading because of the evil connections. I was also one of those children who would read books in bed with a torch and the bed sheets over my head.

Have you ever attempted to pen your own FF adventure?

No, but I have ideas and never say never. If ever asked I am sure I could rise to the challenge. I suppose I have the right connections to make it happen!

What sort of feedback have you received over the years via your website about FF collectibles?

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I get a lot of enquiries, mainly people asking me to value there collection or see if I am interested in buying books from them. I have had people e-mail with appreciation that they have one place to go when cataloguing their own collection and most are surprised to see the different cover versions that existed. You do get puritans who want one mint first edition only but others like me want one of everything. I think the other collectables is what rouses a lot of interest as well, myself included, I did not appreciate at first how much tie-in material was released. Apart from general enquires about where the books can be obtained from, nostalgia plays a big part and I get random stories of how much they loved the books all those years ago and they just happen to stumble on my site.

What prompted to finally pen a collector's guide to FF?

All of the above. After a while I realised the way in which I had set the site up meant, that whilst I had created an extensive resource, no-one could actually realise a full inventory — even me. So using words alone I recorded everything, it was just a checklist at first but soon enough I added the valuation part to make it more appealing and usable. This way I feel that a proper archive has taken shape for historical purposes, all it needs now is a pictorial version — watch this space. I have even added my Fantazine articles as a bonus read.

You collected quite a bit of FF material. Do you have any on display at home?

I currently have the best of my 59 original gamebooks on show, the Series 2 books, several Clarecraft figurines and various other source material titles like Titan and Out of the Pit. Oh and my cherished signed hardcopy of Warlock of Firetop Mountain. It all started out on display but I would need several decent size bookcases and walls to do justice to my collection but for now it has to stay safe in boxes.

What sort of process do you use to evaluate the "worth" of any given FF item?

Like many I am sure, I have several techniques. I mainly check prices regularly on Ebay and take a view on the consistency of the prices. I take into account the cover version, quality, demand and rarity. At the moment I do not put a valuation on signed copies but since I have sold a few lately for more I will take that into account when I re-write the guide. I also try and gauge what people are prepared to pay and what I consider reasonable. Time will tell as well once I have seen the same item pass through the system several times. The collectables are harder to put a value on. I have had to make a good guess at some as they rarely come up, same for the things I don't have or seen for myself but known to exist. What makes me smile these days is when a copy of Curse of the Mummy comes up that is not the original and a professional bookseller has seen that it commands circa £40 and they put that as the price for the wizard re-release, good luck I say but caveat emptor young Padawan's.

You've had control of the site for a few months now. How do you think you are settling in?

Okay as it happens, some may disagree. A day doesn't pass without having to answer one question or another. I pass all the rights enquiries onto Steve and I deal with all the fan correspondence. Didn't actually realise how much time it would take up as I spend a lot of time crafting responses to queries, monitoring the Twitter and Facebook accounts among planning and research. I have just responded to a 7 year old wanting help as he was stuck in the Trial of Champions!

What sort of changes have you already made?

To be honest, with the time I have, it has mainly been the news updates, competitions, uploading fan submissions here and there etc. But there are areas on the site I have changed to reflect my taking over, typo's and some out of date information. The one problem I have is that I am not proficient in HTML and therefore some of the text and layout in parts have gone skewwhiff. so now that needs fixing. I think the single biggest change is bringing the news to the front page, whereas before you had to delve into the menu system to find anything, now fans can see what is going on straight away. I think the other factor is keeping everything current and make sure you hear about something as soon as I do.

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What is the one big change to the site you would like to see in 2012?

As I have said before it has to be the integration of the original material in some way or other, developing a collectable area and probably updating some of the content on the homepage. I hear lot about what is canon or not and I need to explore what this means for the site. Does this mean that the site contains incorrect information or does it mean it is incomplete in some way? Maybe the readers can help me with that and will put it in the cue.

Can you share any plans on how the site might celebrate the anniversary year?

It has to be said that nothing concrete has been planned in respect of an official celebration. I will be arranging a meeting with Steve and Ian over the next few months to discuss plans. We still have a lot to look forward to this year what with the new book coming out in August, it is around then I think we will see the fireworks. One thing I want to do is a few more events promoting Fighting Fantasy and hope to get a few more interviews lined up as well.



Your Adventure Ends Here